

Package ‘matsbyname’

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abs_byname	<i>Absolute value of matrix elements</i>
-------------------	--

Description

Absolute value of matrix elements

Usage

`abs_byname(a)`

Arguments

`a` A matrix or list of matrices.

Value

`a` with each element replaced by its absolute value.

Examples

```
abs_byname(1)
abs_byname(-1)
m <- matrix(c(-10,1,1,100), nrow = 2, dimnames = list(paste0("i", 1:2), paste0("c", 1:2))) %>%
  setrowtype("Industry") %>% setcoltype("Commodity")
m
abs_byname(m)
```

aggregate_byname	<i>Aggregate rows and columns in a matrix</i>
-------------------------	---

Description

Rows (`margin = 1`), columns (`margin = 2`), or both (`margin = c(1, 2)`, the default) are aggregated according to `aggregation_map`.

Usage

```
aggregate_byname(
  a,
  aggregation_map = NULL,
  margin = c(1, 2),
  pattern_type = "exact"
)
```

Arguments

<code>a</code>	A matrix or list of matrices whose rows or columns are to be aggregated.
<code>aggregation_map</code>	A named list of rows or columns to be aggregated (or <code>NULL</code>). See <code>details</code> .
<code>margin</code>	1, 2, or <code>c(1, 2)</code> for row aggregation, column aggregation, or both. As a string, <code>margin</code> can be a row or column type. Default is <code>c(1, 2)</code> .
<code>pattern_type</code>	See <code>RCLLabels::make_or_pattern()</code> . Default is "exact".

Details

When `aggregation_map` is `NULL` (the default), rows (or columns or both) of same name are aggregated together.

If `aggregation_map` is not `NULL`, it must be a named list. The name of each `aggregation_map` item is the name of a row or column in output that will contain the specified aggregation. The value of each item in `aggregation_map` must be a vector of names of rows or columns in `a`. The names in the value are aggregated and inserted into the output with the name of the value. For example `aggregation_map = list(new_row = c("r1", "r2"))` will aggregate rows "r1" and "r2", delete rows "r1" and "r2", and insert a new row whose name is "new_row" and whose value is the sum of rows "r1" and "r2".

The values in the `aggregation_map` are interpreted as regular expressions, and they are escaped using `Hmisc::escapeRegex()` prior to use.

`margin` can be a string, in which case it is interpreted as a row or column type. If a string `margin` does not match a row or column type, `a` is returned unmodified.

Note that aggregation on one margin only will sort only the aggregated margin, because the other margin is not guaranteed to have unique names.

Value

A version of `a` with aggregated rows and/or columns

Examples

```
library(dplyr)
library(tibble)
m <- matrix(1:9, byrow = TRUE, nrow = 3,
            dimnames = list(c("r2", "r1", "r1"), c("c2", "c1", "c1")))) %>%
  setrowtype("rows") %>% setcoltype("cols")
# Aggregate all rows by establishing an aggregation map (`am`)
```

```

am <- list(new_row = c("r1", "r2"))
aggregate_byname(m, aggregation_map = am, margin = 1)
# aggregate_byname() also works with lists and in data frames
m1 <- matrix(42, nrow = 1, dimnames = list(c("r1"), c("c1")))
m2 <- matrix(1:4, byrow = TRUE, nrow = 2,
             dimnames = list(c("a", "a"), c("a", "a")))
m3 <- matrix(1:9, byrow = TRUE, nrow = 3,
             dimnames = list(c("r2", "r1", "r1"), c("c2", "c1", "c1")))
DF <- tibble(m = list(m1, m1, m1, m2, m2, m3, m3, m3),
             margin = list(1, 2, c(1,2), 1, 2, c(1, 2), 1, 2, c(1, 2))) %>%
  mutate(
    aggregated = aggregate_byname(m, margin = margin),
  )
m1
DF$aggregated[[1]] # by rows
DF$aggregated[[2]] # by cols
DF$aggregated[[3]] # by rows and cols
m2
DF$aggregated[[4]] # by rows
DF$aggregated[[5]] # by cols
DF$aggregated[[6]] # by rows and cols
m3
DF$aggregated[[7]] # by rows
DF$aggregated[[8]] # by cols
DF$aggregated[[9]] # by rows and cols

```

aggregate_pieces_byname

Aggregate a matrix by pieces of row and/or column names

Description

Aggregate a matrix (or list of matrices or a column in a `matsindf` data frame) by pieces of the row and column names.

Usage

```

aggregate_pieces_byname(
  a,
  piece,
  margin = list(c(1, 2)),
  inf_notation = TRUE,
  notation = list(RCLLabels::notations_list),
  choose_most_specific = FALSE,
  prepositions = list(RCLLabels::prepositions_list),
  aggregation_map = NULL,
  pattern_type = "exact"
)

```

Arguments

<code>a</code>	A matrix or list of matrices.
<code>piece</code>	A character string indicating which piece of the row or column names to retain, one of "noun", "pps", "pref" or "suff", or a preposition, indicating which part of the row or column name is to be retained.
<code>margin</code>	As a character, the row type or column type to be renamed. As an integer, the margin to be renamed. Default is <code>c(1, 2)</code> , meaning that both rows (<code>margin = 1</code>) and columns (<code>margin = 2</code>) will be renamed.
<code>inf_notation</code>	A boolean that tells whether to infer notation. Default is <code>TRUE</code> .
<code>notation</code>	The notation used for row and column labels. Default is <code>list(RCLabels::notations_list)</code> . The default value is wrapped in a list, because <code>RCLabels::notations_list</code> is, itself, a list. See <code>RCLabels</code> .
<code>choose_most_specific</code>	A boolean that indicates whether the most-specific notation will be inferred when more than one of notation matches a row or column label and <code>allow_multiple = FALSE</code> . When <code>FALSE</code> , the first matching notation in <code>notations</code> is returned when <code>allow_multiple = FALSE</code> . Default is <code>FALSE</code> .
<code>prepositions</code>	Prepositions that can be used in the row and column label. Default is <code>RCLabels::prepositions_list</code> .
<code>aggregation_map</code>	A named list of rows or columns to be aggregated (or <code>NULL</code>). See details.
<code>pattern_type</code>	See <code>RCLabels::make_or_pattern()</code> . Default is "exact".

Details

This is a convenience function that bundles two others for common use cases: `rename_to_piece_byname()` followed by `aggregate_byname()`. Note that after renaming to the piece, there may be rows or columns that are identically named. If those identically named names aren't included in the `aggregation_map`, an error will result. So, `aggregate_byname()` is called twice; first with `aggregation_map = NULL` to sweep up any rows or columns that are identically named after renaming and second with `aggregation_map = aggregation_map` to sum the desired rows or columns. See examples.

When `aggregation_map` is `NULL` (the default), rows (or columns or both) of same name are aggregated together.

If `aggregation_map` is not `NULL`, it must be a named list. The name of each `aggregation_map` item is the name of a row or column in output that will contain the specified aggregation. The value of each item in `aggregation_map` must be a vector of names of rows or columns in `a`. The names in the value are aggregated and inserted into the output with the name of the value. For example `aggregation_map = list(new_row = c("r1", "r2"))` will aggregate rows "r1" and "r2", delete rows "r1" and "r2", and insert a new row whose name is "new_row" and whose value is the sum of rows "r1" and "r2".

The values in the `aggregation_map` are interpreted as regular expressions, and they are escaped using `Hmisc::escapeRegex()` prior to use.

`aggregation_map` should aggregate by pieces, not by the full, original row and/or column names.

Value

A version of `a` with rows and/or columns aggregated according to `aggregation_map`.

Examples

```

a <- matrix(c(1, 2, 3,
             4, 5, 6), nrow = 2, ncol = 3, byrow = TRUE,
             dimnames = list(c("a [from b]", "c [from d]",
                               "e [from f]", "g [from h]", "i [from j]")))
a %>%
  aggregate_pieces_byname(piece = "suff",
                          notation = RCLLabels::from_notation,
                          aggregation_map = list(rows = c("b", "d"),
                                                 cols = c("h", "j")))
m <- matrix(c(1, 0, 0,
              0, 1, 1,
              0, 1, 1), nrow = 3, ncol = 3, byrow = TRUE,
              dimnames = list(c("Gasoline [from Oil refineries]",
                               "Electricity [from Main activity producer electricity plants]",
                               "Electricity [from Hydro]"),
                               c("Automobiles", "LED lamps", "CFL lamps")))) %>%
  setrowtype("Product") %>% setcoltype("Industry")
mT <- transpose_byname(m)
# Aggregate the "Electricity" rows.
aggregate_pieces_byname(m, piece = "noun", margin = "Product",
                        notation = RCLLabels::bracket_notation)
# Also works in a list.
aggregate_pieces_byname(a = list(m, mT), piece = "noun",
                        margin = "Product",
                        notation = RCLLabels::bracket_notation)
# Use an aggregation map
aggregate_pieces_byname(a = list(m, mT), piece = "noun",
                        margin = "Product",
                        aggregation_map = list(list(final = c("Electricity", "Gasoline"))),
                        notation = RCLLabels::bracket_notation)
# Also works in a data frame.
df <- tibble::tibble(m = list(m, mT),
                     pce = "noun",
                     mgn = "Product",
                     agg_map = list(list(final = c("Electricity", "Gasoline"))),
                     notn = list(RCLLabels::bracket_notation)) %>%
  dplyr::mutate(
    agg = aggregate_pieces_byname(a = m, piece = pce, margin = mgn,
                                  aggregation_map = agg_map,
                                  notation = notn)
  )
df$agg
# Works when renaming to the piece results in identical row or col names.
b <- matrix(1:6, nrow = 3, ncol = 2,
            dimnames = list(c("a [from b]", "c [from d]", "c [from e]"),
                           c("c1", "c2")))
b
# This aggregation works, because the "c" rows
# are aggregated before applying the aggregation_map,
# which, itself, does NOT aggregate the "c" rows.
b %>%

```

```
aggregate_pieces_byname(piece = "noun",
                        margin = 1,
                        inf_notation = FALSE,
                        notation = RCLabels::bracket_notation,
                        aggregation_map = list(f = c("a", "b")))
```

aggregate_to_pref_suff_byname

Aggregate a matrix to prefixes or suffixes of row and/or column names

Description

[Superseded] Row and column names are often constructed in the form `prefix_start prefix prefix_end suffix_start suffix suffix_end` and described by a notation vector. (See `notation_vec()`.) This function performs aggregation by prefix or suffix according to a notation vector.

Usage

```
aggregate_to_pref_suff_byname(
  a,
  aggregation_map = NULL,
  keep,
  margin = c(1, 2),
  notation,
  pattern_type = "exact"
)
```

Arguments

<code>a</code>	A matrix or list of matrices to be aggregated by prefix or suffix.
<code>aggregation_map</code>	See <code>aggregate_byname()</code> .
<code>keep</code>	See <code>rename_to_pref_suff_byname()</code>
<code>margin</code>	the dimension over which aggregation is to be performed; 1 for rows, 2 for columns, or <code>c(1, 2)</code> for both.
<code>notation</code>	See <code>notation_vec()</code> .
<code>pattern_type</code>	See <code>aggregate_byname()</code> .

Details

This function is a convenience function, as it bundles sequential calls to two helper functions, `rename_to_pref_suff_byname()` and `aggregate_byname()`. All arguments are passed to the helper functions.

Value

An aggregated version of `a`.

Examples

```

# This function is superseded.
# Instead, use `aggregate_pieces_byname()`.

# For example:
m <- matrix((1:9), byrow = TRUE, nrow = 3,
             dimnames = list(c("r1 -> b", "r2 -> b", "r3 -> a"), c("c1 -> z", "c2 -> y", "c3 -> y")))
m
aggregate_pieces_byname(m, piece = "pref", notation = RCLLabels::arrow_notation)
aggregate_pieces_byname(m, piece = "suff", notation = RCLLabels::arrow_notation)

# Original examples:
# Aggregation by prefixes does nothing more than rename, because all prefixes are different.
# Doing renaming like this (without also aggregating) is potentially dangerous, because
# some rows and some columns could end up with same names.
aggregate_to_pref_suff_byname(m, keep = "pref", notation = RCLLabels::arrow_notation)
# Aggregation by suffix reduces the number of rows and columns,
# because there are same suffixes in both rows and columns
aggregate_to_pref_suff_byname(m, keep = "suff", notation = RCLLabels::arrow_notation)

```

aggregation_map_helpers

Aggregation map conversions

Description

Aggregation is a many-to-few operation where specifics are summed to comprise broader categories. Examples include "John", "Paul", "George", and "Ringo" aggregated to "Beatles"; and "Mick", "Keith", "Ronnie", "Bill", and "Charlie" aggregated to "Stones". An aggregation map is a named list that describes the aggregation to be performed. An aggregation map for the examples above is `list(Beatles = c("John", "Paul", "George", "Ringo"), Stones = c("Mick", "Keith", "Ronnie", "Bill", "Charlie"))`. Aggregation maps can be generated from many shapes of data. These functions assist with translating from different data shapes to aggregation maps.

Usage

```

agg_table_to_agg_map(.df, few_colname, many_colname)

agg_map_to_agg_table(aggregation_map, few_colname, many_colname)

```

Arguments

<code>.df</code>	A data frame from which an aggregation map is to be extracted.
<code>few_colname</code>	The string name of a column in a data frame that corresponds to the "few" aggregated categories.
<code>many_colname</code>	The string name of a column in a data frame that corresponds to the "many" specific items that will be aggregated.
<code>aggregation_map</code>	An aggregation map to be converted to a data frame.

Value

For `agg_table_to_agg_map()`, an aggregation map. For `agg_map_to_agg_table()`, a `data.frame`, probably at `tibble`.

Examples

```
bands <- tibble::tribble(~band, ~members,
                         "The Beatles", "John",
                         "The Beatles", "Paul",
                         "The Beatles", "George",
                         "The Beatles", "Ringo",
                         # Rejects duplicates and NA
                         "The Beatles", "Ringo",
                         "The Beatles", NA,
                         "Rolling Stones", "Mick",
                         "Rolling Stones", "Keith",
                         "Rolling Stones", "Ronnie",
                         "Rolling Stones", "Bill",
                         "Rolling Stones", "Charlie")
agg_map <- agg_table_to_agg_map(bands,
                                 few_colname = "band",
                                 many_colname = "members")
agg_map
agg_map_to_agg_table(agg_map, few_colname = "bands", many_colname = "members")
```

all_byname

*Are all matrix elements TRUE?***Description**

Tells whether all elements in matrix `a` are true.

Usage

```
all_byname(a)
```

Arguments

<code>a</code>	a matrix or list of matrices
----------------	------------------------------

Details

`a` can be a matrix or a list of matrices.

Value

`TRUE` if all elements of `a` are `TRUE`, `FALSE` otherwise

Examples

```
all_byname(matrix(rep(TRUE, times = 4), nrow = 2, ncol = 2))
all_byname(matrix(c(TRUE, FALSE), nrow = 2, ncol = 1))
```

and_byname

And "by name"

Description

Operands should be logical, although numerical operands are accepted. Numerical operands are interpreted as FALSE when 0 and TRUE for any other number.

Usage

```
and_byname(..., .summarise = FALSE)
```

Arguments

- ... Operands to the logical and function.
- .summarise Tells whether the operation should be accomplished across lists (FALSE) or down lists (TRUE).

Value

Logical and applied to the operands.

Examples

```
and_byname(TRUE)
and_byname(FALSE)
and_byname(list(TRUE, FALSE), list(TRUE, TRUE), list(TRUE, TRUE), list(TRUE, TRUE))
m1 <- matrix(c(TRUE, TRUE, TRUE, FALSE), nrow = 2, ncol = 2,
  dimnames = list(c("r1", "r2"), c("c1", "c2")))
m2 <- matrix(c(TRUE, FALSE, TRUE, TRUE), nrow = 2, ncol = 2,
  dimnames = list(c("r1", "r2"), c("c1", "c2")))
and_byname(m1, m1)
and_byname(m1, m2)
and_byname(list(m1, m1), list(m1, m1), list(m2, m2))
and_byname(list(m1, m1), list(m1, m1), list(m2, m2), .summarise = TRUE)
```

any_byname	<i>Are any matrix elements TRUE?</i>
------------	--------------------------------------

Description

Tells whether any elements in matrix a are true.

Usage

```
any_byname(a)
```

Arguments

a	<i>a matrix or list of matrices</i>
---	-------------------------------------

Details

a can be a matrix or a list of matrices.

Value

TRUE if any elements of a are TRUE, FALSE otherwise

Examples

```
any_byname(matrix(c(TRUE, FALSE), nrow = 2, ncol = 1))
any_byname(matrix(rep(FALSE, times = 4), nrow = 2, ncol = 2))
```

binaryapply_byname	<i>Apply a binary function "by name"</i>
--------------------	--

Description

If either a or b is missing or NULL, \emptyset is passed to FUN in its place. Note that if either a and b are lists, elements must be named the same. The names of list elements of a are applied to the output.

Usage

```
binaryapply_byname(
  FUN,
  a,
  b,
  .FUNdots = NULL,
  match_type = c("all", "matmult", "none"),
  set_rowcoltypes = TRUE,
  .organize = TRUE
)
```

Arguments

FUN	a binary function to be applied "by name" to a and b.
a	the first operand for FUN.
b	the second operand for FUN.
.FUNdots	a list of additional named arguments passed to FUN.
match_type	one of "all", "matmult", or "none". When both a and b are matrices, "all" (the default) indicates that rowtypes of a must match rowtypes of b and coltypes of a must match coltypes of b. If "matmult", coltypes of a must match rowtypes of b. If "none", neither coltypes nor rowtypes are checked.
set_rowcoltypes	tells whether to apply row and column types from a and b to the output. Set TRUE (the default) to apply row and column types to the output. Set FALSE, to <i>not</i> apply row and column types to the output.
.organize	a boolean that tells whether or not to automatically complete a and b relative to each other and sort the rows and columns of the completed matrices. Normally, this should be TRUE (the default). However, if FUN takes over this responsibility, set to FALSE.

Value

the result of applying FUN "by name" to a and b.

Examples

```
productnames <- c("p1", "p2")
industrynames <- c("i1", "i2")
U <- matrix(1:4, ncol = 2, dimnames = list(productnames, industrynames)) %>%
  setrowtype("Products") %>% setcoltype("Industries")
Y <- matrix(1:4, ncol = 2, dimnames = list(rev(productnames), rev(industrynames))) %>%
  setrowtype("Products") %>% setcoltype("Industries")
sum_byname(U, Y)
binaryapply_byname(`+`, U, Y)
```

clean_byname

Clean (delete) rows or columns of matrices that contain exclusively
clean_value

Description

Cleaning is performed when all entries in a row or column or both, depending on the value of margin, are within +/- tol of clean_value. Internally, values are deemed within +/- of tol when $abs(x - clean_value) \leq tol$.

Usage

```
clean_byname(a, margin = c(1, 2), clean_value = 0, tol = 0)
```

Arguments

<code>a</code>	The matrix to be cleaned.
<code>margin</code>	The dimension over which cleaning should occur, 1 for rows, 2 for columns, or <code>c(1, 2)</code> for both rows and columns. Default is <code>c(1, 2)</code> .
<code>clean_value</code>	The undesirable value. Default is <code>0</code> .
<code>tol</code>	The tolerance with which any value is deemed equal to <code>clean_value</code> . Default is <code>0</code> .

Details

If there is concern about machine precision, you might want to call this function with `tol = .Machine$double.eps`. When a row (when `margin = 1`) or a column (when `margin = 2`) contains exclusively `clean_value` (within `tol`), the row or column is deleted from the matrix.

Value

A "cleaned" matrix, expunged of rows or columns that contain exclusively `clean_value`.

Examples

```
m <- matrix(c(-20, 1, -20, 2), nrow = 2, dimnames = list(c("r1", "r2"), c("c1", "c2")))
m
m %>% clean_byname(margin = 1, clean_value = -20) # Eliminates -20, -20 row
# Nothing cleaned, because no columns contain all 0's (the default clean_value).
m %>% clean_byname(margin = 2)
# Also works with lists
list(m, m) %>% clean_byname(margin = 1, clean_value = -20)
# Also works with data frames
DF <- data.frame(m = I(list()))
DF[[1,"m"]] <- m
DF[[2,"m"]] <- m
DF %>% clean_byname(margin = 1, clean_value = -20)
m2 <- matrix(c(-20, -20, 0, -20, -20, 0, -20, -20, -20), nrow = 3,
             dimnames = list(c("r1", "r2", "r3"), c("c1", "c2", "c3")))
m2
clean_byname(m2, margin = c(1,2), clean_value = -20)
DF2 <- data.frame(m2 = I(list()))
DF2[[1, "m2"]] <- m2
DF2[[2, "m2"]] <- m2
DF2 %>% clean_byname(margin = c(1, 2), clean_value = -20)
```

Description

Calculates column products (the product of all elements in a column) for a matrix. An optional `rowname` for the resulting row vector can be supplied. If `rowname` is `NULL` or `NA` (the default), the row name is set to the row type as given by `rowtype(a)`.

Usage

```
colprods_byname(a, rowname = NA)
```

Arguments

a A matrix or data frame from which column products are desired.
 rowname The Name of the output row containing column products.

Value

a row vector of type `matrix` containing the column products of a.

Examples

```
library(dplyr)
M <- matrix(c(1:6), nrow = 2, dimnames = list(paste0("i", 1:2), paste0("c", 3:1))) %>%
  setrowtype("Industries") %>% setcoltype("Commodities")
colprods_byname(M)
colprods_byname(M, rowname = "E.ktoe")
M %>% colprods_byname %>% rowprods_byname
# This also works with lists
colprods_byname(list(M, M))
colprods_byname(list(M, M), rowname = "E.ktoe")
colprods_byname(list(M, M), rowname = NA)
colprods_byname(list(M, M), rowname = NULL)
DF <- data.frame(M = I(list()))
DF[[1,"M"]] <- M
DF[[2,"M"]] <- M
colprods_byname(DF$M[[1]])
colprods_byname(DF$M)
colprods_byname(DF$M, "prods")
res <- DF %>% mutate(
  cs = colprods_byname(M),
  cs2 = colprods_byname(M, rowname = "prod")
)
res$cs2
```

colsums_byname	<i>Column sums, sorted by name</i>
----------------	------------------------------------

Description

Calculates column sums for a matrix by premultiplying by an identity vector (containing all 1's). In contrast to `colSums` (which returns a `numeric` result), the return value from `colsums_byname` is a matrix. An optional `rowname` for the resulting row vector can be supplied. If `rowname` is `NA` (the default), the row name is set to the row type as given by `rowtype(a)`. If `rowname` is set to `NULL`, the row name is returned empty.

Usage

```
colsums_byname(a, rowname = NA)
```

Arguments

- a A matrix or list of matrices from which column sums are desired.
- rowname The name of the output row containing column sums.

Value

A row vector of type `matrix` containing the column sums of a.

Examples

```
library(dplyr)
colsums_byname(42)
m <- matrix(c(1:6), nrow = 2, dimnames = list(paste0("i", 1:2), paste0("c", 3:1))) %>%
  setrowtype("Industries") %>% setcoltype("Commodities")
m
colsums_byname(m)
colsums_byname(m, rowname = "E.ktoe")
m %>%
  colsums_byname() %>%
  rowsums_byname()
# This also works with lists
colsums_byname(list(m, m))
colsums_byname(list(m, m), rowname = "E.ktoe")
colsums_byname(list(m, m), rowname = NA)
colsums_byname(list(m, m), rowname = NULL)
DF <- data.frame(m = I(list()))
DF[[1,"m"]] <- m
DF[[2,"m"]] <- m
colsums_byname(DF$m[[1]])
colsums_byname(DF$m)
colsums_byname(DF$m, "sums")
res <- DF %>% mutate(
  cs = colsums_byname(m),
  cs2 = colsums_byname(m, rowname = "sum"))
)
res$cs2
```

coltype

Column type

Description

Extracts column type of a.

Usage

```
coltype(a)
```

Arguments

a The object from which you want to extract column types.

Value

The column type of a.

Examples

```
commoditynames <- c("c1", "c2")
industrynames <- c("i1", "i2")
U <- matrix(1:4, ncol = 2, dimnames = list(commoditynames, industrynames)) %>%
  setrowtype(rowtype = "Commodities") %>% setcoltype("Industries")
coltype(U)
# This also works for lists
coltype(list(U,U))
```

compare_byname

Compare matrix entries to a value

Description

Compares matrix entries to a value, returning a matrix of same size as a containing TRUE or FALSE values as the result of applying compare_fun and val to all entries in a.

Usage

```
compare_byname(a, compare_fun = c("==", "!=" , "<", "<=", ">=", ">"), val = 0)
```

Arguments

a a matrix or list of matrices whose values are to be counted according to compare_fun
compare_fun the comparison function, one of "==" , "!=" , "<" , "<=" , ">=" , or ">". Default is "==" .
val a single value against which entries in matrix a are compared. Default is 0.

Value

a logical matrix of same size as a containing TRUE where the criterion is met, FALSE otherwise

Examples

```
m <- matrix(c(0, 1, 2, 3, 4, 0), nrow = 3, ncol = 2)
compare_byname(m, "<", 3)
compare_byname(list(m,m), "<", 3)
```

complete_and_sort	<i>Complete matrices relative to one another and sort into same row, column order</i>
-------------------	---

Description

Completes each matrix relative to each other, thereby assuring that both matrices have same row and column names. Missing rows and columns (relative to the other matrix) are filled with `fill`. Thereafter, rows and columns of the matrices are sorted such that they are in the same order (by name). To complete rows of `a` relative to columns of `b` (and vice versa), [transpose_byname\(\)](#) the `b` argument.

Usage

```
complete_and_sort(
  a,
  b,
  fill = 0,
  margin = c(1, 2),
  roworder = NA,
  colorder = NA
)
```

Arguments

<code>a</code>	The first matrix
<code>b</code>	The second (optional) matrix.
<code>fill</code>	rows and columns added to <code>a</code> and <code>b</code> will contain the value <code>fill</code> (a double).
<code>margin</code>	Specifies the dimension(s) of <code>a</code> and <code>b</code> over which completing and sorting will occur
<code>roworder</code>	Specifies a custom ordering for rows of returned matrices. Unspecified rows are dropped.
<code>colorder</code>	Specifies a custom ordering for columns of returned matrices. Unspecified columns are dropped.

Details

`margin` has nearly the same semantic meaning as in [apply\(\)](#). For rows only, give 1; for columns only, give 2; for both rows and columns, give `c(1, 2)`, the default value.

If only `a` is specified, rows of `a` are completed and sorted relative to columns of `a`. If neither `a` nor `b` have dimnames, `a` and `b` are returned unmodified. If only one of `a` or `b` has dimnames, an error is thrown.

Value

A named list containing completed and sorted versions of `a` and `b`.

Examples

```
m1 <- matrix(c(1:6), nrow=3, dimnames = list(c("r1", "r2", "r3"), c("c2", "c1")))
m2 <- matrix(c(7:12), ncol=3, dimnames = list(c("r3", "r4"), c("c2", "c3", "c4")))
complete_and_sort(m1)
complete_and_sort(m1, m2)
complete_and_sort(m1, m2, roworder = c("r3", "r2", "r1"))
complete_and_sort(m1, m2, colorder = c("c4", "c3")) # Drops un-specified columns
complete_and_sort(m1, m2, margin = 1)
complete_and_sort(m1, m2, margin = 2)
complete_and_sort(m1, t(m2))
complete_and_sort(m1, t(m2), margin = 1)
complete_and_sort(m1, t(m2), margin = 2)
v <- matrix(1:6, ncol=2, dimnames=list(c("r3", "r1", "r2"), c("c2", "c1")))
complete_and_sort(v, v)
# Also works with lists
complete_and_sort(list(m1,m1), list(m2,m2))
```

complete_rows_cols *Complete rows and columns in one matrix relative to another*

Description

"Completing" rows and columns means that `a` contains a union of rows and columns between `a` and `mat`, with missing data represented by the value for `fill` (0, by default), `fillrow`, or `fillcol`.

Usage

```
complete_rows_cols(
  a = NULL,
  mat = NULL,
  fill = 0,
  fillrow = NULL,
  fillcol = NULL,
  margin = c(1, 2)
)
```

Arguments

<code>a</code>	A <code>matrix</code> or list of <code>matrix</code> objects to be completed. <code>a</code> can be <code>Matrix</code> objects, too.
<code>mat</code>	A <code>matrix</code> or <code>Matrix</code> from which <code>dimnames</code> will be extracted for the purposes of completing <code>a</code> with respect to <code>mat</code> .
<code>fill</code>	Rows and columns added to <code>a</code> will contain the value <code>fill</code> . (Default is 0.)
<code>fillrow</code>	A row vector of type <code>matrix</code> with same column names as <code>a</code> . Any rows added to <code>a</code> will be <code>fillrow</code> . If non-NULL, <code>fillrow</code> takes precedence over both <code>fillcol</code> and <code>fill</code> in the case of conflicts.

fillcol	A column vector of type matrix with same row names as a. Any columns added to a will be fillcol. If non-NULL, fillcol takes precedence over fill in the case of conflicts.
margin	Specifies the subscript(s) in a over which completion will occur margin has nearly the same semantic meaning as in base::apply(). For rows only, give 1; for columns only, give 2; for both rows and columns, give c(1, 2), the default value.

Details

Note that `complete_rows_cols(mat1, mat2)` and `complete_rows_cols(mat2, mat1)` are not guaranteed to have the same order for rows and columns. (Nor are the values in the matrix guaranteed to have the same positions.)

If `dimnames(mat)` is NULL, a is returned unmodified.

If either a or mat are missing names on a margin (row or column), an error is given.

When a is non-NULL, a is named, and mat is NULL (the default), a is completed relative to itself, meaning that a will be made square, containing the union of row and column names from a. Under these conditions, no warning is given.

If mat is non-NULL and `dimnames` of mat cannot be determined (because, for example, mat doesn't have `dimnames`), a is completed relative to itself and a warning is given.

All added rows and columns will be created from one of the `fill*` arguments. When conflicts arise, precedence among the `fill*` arguments is `fillrow` then `fillcol` then `fill`.

Value

A modified version of a possibly containing additional rows and columns whose names are obtained from mat and whose values are obtained from `fillrow`, `fillcol` or `fill` (in that order of preference).

Examples

```

m1 <- matrix(c(1:6), nrow=3, dimnames = list(c("r1", "r2", "r3"), c("c1", "c2")))
m1
m2 <- matrix(c(7:12), ncol=3, dimnames = list(c("r2", "r3"), c("c2", "c3", "c4")))
m2
complete_rows_cols(m1, m2) # Adds empty column c4
complete_rows_cols(m1, t(m2)) # Creates r2, r3 columns; c2, c3, c4 rows
complete_rows_cols(m1, m2, margin = 1) # No changes because r2 and r3 already present in m1
complete_rows_cols(m1, m2, margin = 2) # Adds empty columns c3 and c4
complete_rows_cols(m1, t(m2), margin = 1) # Adds empty rows c2, c3, c4
complete_rows_cols(m1, m2, fill = 100) # Adds columns c3 and c4 with 100's
complete_rows_cols(m1, m1) # Nothing added, because everything already present
complete_rows_cols(m1, t(m1)) # Adds empty c1, c2 rows; Adds empty r1, r2, r3 columns
# Same as previous. With missing matrix, complete relative to transpose of m1.
complete_rows_cols(m1)
# Adds rows r10, r11; cols c10, c11
complete_rows_cols(m1, matrix(0, nrow = 2, ncol = 2,
                           dimnames = list(c("r10", "r11"), c("c10", "c11"))))
# Also works with lists

```

```

complete_rows_cols(a = list(m1,m1))
complete_rows_cols(a = list(m1,m1), mat = list(m2,m2))
# No changes because r2, r3 already present in m1
complete_rows_cols(a = list(m1,m1), mat = list(m2,m2), margin = 1)
complete_rows_cols(a = list(m1,m1), mat = list(m2,m2), margin = 2)
complete_rows_cols(a = list(m1,m1),
                   mat = RCLLabels::make_list(matrix(0,
                                                 nrow = 2,
                                                 ncol = 2,
                                                 dimnames = list(c("r10", "r11"),
                                                 c("c10", "c11"))),
                                                 n = 2, lenx = 1)))
# fillrow or fillcol can be specified
a <- matrix(c(11, 12, 21, 22), byrow = TRUE, nrow = 2, ncol = 2,
            dimnames = list(c("r1", "r2"), c("c1", "c2")))
b <- matrix(c(1:6), byrow = TRUE, nrow = 3, ncol = 2,
            dimnames = list(c("r1", "r2", "r3"), c("c1", "c2")))
fillrow <- matrix(c(31, 32), byrow = TRUE, nrow = 1, ncol = 2,
                  dimnames = list("r42", c("c1", "c2")))
complete_rows_cols(a = a, mat = b, fillrow = fillrow)

```

count_vals_byname

*Count the number of matrix entries that meet a criterion***Description**

Expressions can be written in a natural way such as `count_vals_byname(m, "<=", 1)`.

Usage

```
count_vals_byname(
  a,
  compare_fun = c("==", "!=" , "<" , "<=" , ">=" , ">"),
  val = 0
)
```

Arguments

<code>a</code>	A matrix or list of matrices whose values are to be counted according to <code>compare_fun</code> .
<code>compare_fun</code>	The comparison function, one of " <code>==</code> ", " <code>!=</code> ", " <code><</code> ", " <code><=</code> ", " <code>></code> ", or " <code>>=</code> ". Default is " <code>==</code> ".
<code>val</code>	The value against which matrix entries are compared. Default is <code>0</code> .

Details

Either a single matrix or a list of matrices can be given as the `a` argument. `compare_fun` can be specified as a string ("`!=`") or as a back-quoted function (``!=``).

Value

An integer indicating the number of entries in `a` that meet the specified criterion

Examples

```
m <- matrix(c(0, 1, 2, 3, 4, 0), nrow = 3, ncol = 2)
count_vals_byname(m) # uses defaults: compare_fun = "==" and val = 0
count_vals_byname(m, compare_fun = "!=")
count_vals_byname(m, compare_fun = `!=`)
# Write expressions in a natural way
count_vals_byname(m, "<=", 1)
# Also works for lists
count_vals_byname(list(m,m), "<=", 1)
```

count_vals_incols_byname

Count the number of matrix entries in columns that meet a criterion

Description

Expressions can be written in a natural way such as `count_vals_incols_byname(m, "<=", 1)`.

Usage

```
count_vals_incols_byname(
  a,
  compare_fun = c("==", "!="), "<", "<=", ">=", ">"),
  val = 0
)
```

Arguments

<code>a</code>	a matrix or list of matrices whose values are to be counted by columns according to <code>compare_fun</code>
<code>compare_fun</code>	the comparison function, one of " <code>==</code> ", " <code>!=</code> ", " <code><</code> ", " <code><=</code> ", " <code>></code> ", or " <code>>=</code> ". Default is " <code>==</code> ".
<code>val</code>	the value against which matrix entries are compared. Default is <code>0</code> .

Details

Either a single matrix or a list of matrices can be given as the `a` argument. `compare_fun` can be specified as a string ("`!=`") or as a back-quoted function (``!=``).

Value

an `matrix` with a single row indicating the number of entries in `a` that meet the specified criterion in each column of `a`

Examples

```
m <- matrix(c(0, 1, 2, 3, 4, 0), nrow = 3, ncol = 2)
count_vals_incols_byname(m) # uses defaults: compare_fun = "==" and val = 0
count_vals_incols_byname(m, compare_fun = "!=")
count_vals_incols_byname(m, compare_fun = `!=`)
# Write expressions in a natural way
count_vals_incols_byname(m, "<=", 1)
# Also works for lists
count_vals_incols_byname(list(m,m), "<=", 1)
```

count_vals_inrows_byname

Count the number of matrix entries in rows that meet a criterion

Description

Expressions can be written in a natural way such as `count_vals_inrows_byname(m, "<=", 1)`.

Usage

```
count_vals_inrows_byname(
  a,
  compare_fun = c("==", "!=" , "<" , "<=" , ">=" , ">"),
  val = 0
)
```

Arguments

<code>a</code>	a matrix or list of matrices whose values are to be counted by rows according to <code>compare_fun</code>
<code>compare_fun</code>	the comparison function, one of " <code>==</code> ", " <code>!=</code> ", " <code><</code> ", " <code><=</code> ", " <code>></code> ", or " <code>>=</code> ". Default is " <code>==</code> ".
<code>val</code>	the value against which matrix entries are compared. Default is <code>0</code> .

Details

Either a single matrix or a list of matrices can be given as the `a` argument. `compare_fun` can be specified as a string ("`!=`") or as a back-quoted function (``!=``).

Value

an `matrix` with a single column indicating the number of entries in `a` that meet the specified criterion in each row of `a`

Examples

```
m <- matrix(c(0, 1, 2, 3, 4, 0), nrow = 3, ncol = 2)
count_vals_inrows_byname(m) # uses defaults: compare_fun = "==" and val = 0
count_vals_inrows_byname(m, compare_fun = "!=")
count_vals_inrows_byname(m, compare_fun = `!=`)
# Write expressions in a natural way
count_vals_inrows_byname(m, "<=", 1)
# Also works for lists
count_vals_inrows_byname(list(m,m), "<=", 1)
```

create_colvec_byname *Create column vectors from data*

Description

This function takes data in the .dat and creates column vectors.

Usage

```
create_colvec_byname(
  .dat,
  dimnames = NA,
  colname = NA,
  matrix_class = c("matrix", "Matrix")
)
```

Arguments

.dat	Data to be converted to column vectors.
dimnames	The dimension names to be used for creating the column vector, in a list format, or as a data frame column containing a list of the dimension names to be used for each observation.
colname	The name of the column of the colvector.
matrix_class	One of "matrix" or "Matrix". "matrix" creates a <code>base::matrix</code> object with the <code>matrix()</code> function. "Matrix" creates a <code>Matrix::Matrix</code> object using the <code>matsbyname::Matrix()</code> function. This could be a sparse matrix. Default is "matrix".

Details

The row and column names in the resulting column vector are taken from the names of .dat and colname. If set, dimnames overrides the names of .dat and colname.

This function is a "byname" function that can accept a single number, a vector, a list, or a data frame in .dat.

Row types and column types are taken from the row type and column type attributes of .dat.

Value

A column vector, a list of column vectors, or a data frame column of column vectors, depending on the value of `.dat` and `class`.

Examples

```
# Works with single numbers
create_colvec_byname(c(r1 = 1) %>% setrowtype("rt") %>% setcoltype("ct"),
                      colname = "r1")
# Works with vectors
create_colvec_byname(c(r1 = 1, r2 = 2), colname = "c1")
# Works with a list
create_colvec_byname(list(c(r1 = 1, r2 = 2), c(R1 = 3, R2 = 4, R3 = 5)),
                      colname = list("c1", "C1"))
# Works in a tibble, too.
# (Must be a tibble, not a data frame, so that names are preserved.)
dat <- list(c(r1 = 1, r2 = 2),
            c(R1 = 2, R2 = 3),
            c(r1 = 1, r2 = 2, r3 = 3, r4 = 4, r5 = 5, r6 = 6))
cnms <- list("c1", "C1", "c1")
df1 <- tibble::tibble(dat, cnms)
df1
df1 <- df1 %>%
  dplyr::mutate(
    colvec_col = create_colvec_byname(dat, colname = cnms)
  )
df1$colvec_col[[1]]
df1$colvec_col[[2]]
df1$colvec_col[[3]]
```

`create_matrix_byname` *Create a "byname" matrix from a vector*

Description

This function creates a "byname" matrix, or list of matrices, from `.dat`, depending on the input arguments. This function is similar to `matrix()`, but with "byname" characteristics.

Usage

```
create_matrix_byname(
  .dat,
  nrow,
  ncol,
  byrow = FALSE,
  dimnames,
  matrix_class = c("matrix", "Matrix")
)
```

Arguments

.dat	The data to be used to create the matrix, in a list format, or as a data frame column containing a list of the data to be used for each observation.
nrow	The number of rows to be used to create the matrix, in a list format, or as a data frame column containing a list of the number of rows to be used for each observation.
ncol	The number of columns to be used to create the matrix, in a list format, or as a data frame column containing a list of the number of columns to be used for each observation.
byrow	The argument stating whether the matrix should be filled by rows or by columns (FALSE by column, TRUE by row), in a list format, or as a data frame column containing a list of the byrow argument for each observation. Default is FALSE.
dimnames	The dimension names to be used for creating the matrices, in a list format, or as a data frame column containing a list of the dimension names to be used for each observation.
matrix_class	One of "matrix" or "Matrix". "matrix" creates a <code>base::matrix</code> object with the <code>matrix()</code> function. "Matrix" creates a <code>Matrix::Matrix</code> object using the <code>Matrix::Matrix()</code> function. This could be a sparse matrix. Default is "matrix".

Details

Row and column names are taken from the `dimnames` argument.

Any row or column type information on `.dat` is preserved on output.

The created object(s) can be of type `base::matrix` or `Matrix::Matrix`, the latter enables sparse objects to save both memory and disk.

Value

A matrix, list of matrices, or column in a data frame, depending on the input arguments.

Examples

```
create_matrix_byname(c(1, 2), nrow = 2, ncol = 1,
                      dimnames = list(c("r1", "r2"), "c1"))
create_matrix_byname(list(1, 2), nrow = list(1, 1), ncol = list(1,1),
                      dimnames = list(list("r1", "c1"), list("R1", "C1")))
```

create_rowvec_byname *Create row vectors from data*

Description

This function takes data in the `.dat` and creates row vectors.

Usage

```
create_rowvec_byname(
  .dat,
  dimnames = NA,
  rowname = NA,
  matrix_class = c("matrix", "Matrix")
)
```

Arguments

.dat	Data to be converted to row vectors.
dimnames	The dimension names to be used for creating the row vector, in a list format, or as a data frame column containing a list of the dimension names to be used for each observation.
rowname	The name of the row of the row vector.
matrix_class	One of "matrix" or "Matrix". "matrix" creates a <code>base::matrix</code> object with the <code>matrix()</code> function. "Matrix" creates a <code>Matrix::Matrix</code> object using the <code>matsbyname::Matrix()</code> function. This could be a sparse matrix. Default is "matrix".

Details

The row and column names in the resulting row vector are taken from `rowname` and the names of `.dat`. If set, `dimnames` overrides `rowname` and the names of `.dat`.

Row types and column types are taken from the row type and column type attributes of `.dat`.

This function is a "byname" function that can accept a single number, a vector, a list, or a data frame in `.dat`.

Value

A row vector, a list of row vectors, or a data frame column of row vectors, depending on the values of `.dat` and `class`.

Examples

```
# Works with single numbers
create_rowvec_byname(c(c1 = 1) %>% setrowtype("rt") %>% setcoltype("ct"), rowname = "r1")
# Works with vectors
create_rowvec_byname(c(c1 = 1, c2 = 2), rowname = "r1")
# Works with a list
create_rowvec_byname(list(c(c1 = 1, c2 = 2), c(C1 = 3, C2 = 4, C3 = 5)),
  rowname = list("r1", "R1"))
# Works in a tibble, too.
# (Must be a tibble, not a data frame, so that names are preserved.)
dat <- list(c(c1 = 1),
  c(C1 = 2, C2 = 3),
  c(c1 = 1, c2 = 2, c3 = 3, c4 = 4, c5 = 5, c6 = 6))
rnms <- list("r1", "R1", "r1")
```

```
df1 <- tibble::tibble(dat, rnms)
df1
df1 <- df1 %>%
  dplyr::mutate(
    rowvec_col = create_rowvec_byname(dat, rowname = rnms)
  )
df1$rowvec_col[[1]]
df1$rowvec_col[[2]]
df1$rowvec_col[[3]]
```

<code>create_triplet</code>	<i>Create a triplet from a matrix</i>
-----------------------------	---------------------------------------

Description

Creates a data frame triplet with columns `i_col`, `j_col`, and `value_col` from matrix `m`. Zero entries are not reported. `i` and `j` integers are directly from `m` and not referenced to any global set of `i` and `j` values.

Usage

```
create_triplet(
  m,
  retain_zero_structure = FALSE,
  i_col = "i",
  j_col = "j",
  value_col = "value"
)
```

Arguments

<code>m</code>	A matrix or Matrix to be converted to triplet form.
<code>retain_zero_structure</code>	A boolean that tells whether to retain the structure of zero matrices. Default is FALSE.
<code>i_col</code> , <code>j_col</code> , <code>value_col</code>	String names of <code>i</code> , <code>j</code> , and <code>x</code> columns.

Details

When `m` is a zero matrix, a zero-row data frame is returned by default (`retain_zero_structure = FALSE`). But when `retain_zero_structure` is TRUE, zero entries are reported for all rows and columns, thereby preserving the structure of the matrix.

Value

A tibble triplet representation of `m`.

cumapply_byname*Apply a function cumulatively to a list of matrices or numbers*

Description

`FUN` must be a binary function that also accepts a single argument. The result is a list with first element `FUN(a[[1]])`. For $i \geq 2$, elements are `FUN(a[[i]], out[[i-1]])`, where `out` is the result list.

Usage

```
cumapply_byname(FUN, a)
```

Arguments

<code>FUN</code>	the function to be applied
<code>a</code>	the list of matrices or numbers to which <code>FUN</code> will be applied cumulatively

Details

`naryapply_byname()` and `cumapply_byname()` are similar. Their differences can be described by considering a data frame. `naryapply_byname()` applies `FUN` to several columns (variables) of the data frame. For example, `sum_byname()` applied to several variables gives another column containing the sums across each row of the data frame. `cumapply_byname()` applies `FUN` to successive entries in a single column. For example `sum_byname()` applied to a single column gives the sum of all numbers in that column.

Value

a list of same length as `a` containing the cumulative application of `FUN` to `a`

Examples

```
cumapply_byname(sum, list(1, 2, 3, 4))
cumapply_byname(sum_byname, list(1, 2, 3, 4))
cumapply_byname(prod, list(1, 2, 3, 4))
cumapply_byname(hadamardproduct_byname, list(1, 2, 3, 4))
```

cumprod_byname	<i>Cumulative element-product that respects row and column names</i>
----------------	--

Description

Provides cumulative element-products along a list or column of a data frame. If *a* is a single number, *a* is returned. If *a* is a list of numbers, a list representing the cumulative product of the numbers is returned. If *a* is a single matrix, *a* is returned. If *a* is a list of matrices, a list representing the cumulative product of the matrices is returned. In this case, each entry in the returned list is product "by name," such that row and column names of the matrices are respected.

Usage

```
cumprod_byname(a)
```

Arguments

<i>a</i>	A number, list of numbers, matrix or list of matrices for which cumulative element product is desired.
----------	--

Details

This function respects groups if *a* is a variable in a data frame.

Value

A single number, list of numbers, a single matrix, or a list of matrices, depending on the nature of *a*.

Examples

```
cumprod_byname(list(1, 2, 3, 4, 5))
m1 <- matrix(c(1), nrow = 1, ncol = 1, dimnames = list("r1", "c1")) %>%
  setrowtype("row") %>% setcoltype("col")
m2 <- matrix(c(2), nrow = 1, ncol = 1, dimnames = list("r2", "c2")) %>%
  setrowtype("row") %>% setcoltype("col")
m3 <- matrix(c(3), nrow = 1, ncol = 1, dimnames = list("r3", "c3")) %>%
  setrowtype("row") %>% setcoltype("col")
cumprod_byname(list(m1, m2, m3))
```

cumsum_byname

*Cumulative sum that respects row and column names***Description**

Provides cumulative sums along a list or column of a data frame. If `a` is a single number, `a` is returned. If `a` is a list of numbers, a list representing the cumulative sum of the numbers is returned. If `a` is a single matrix, `a` is returned. If `a` is a list of matrices, a list representing the cumulative sum of the matrices is returned. In this case, each entry in the returned list is sum "by name," such that row and column names of the matrices are respected.

Usage

```
cumsum_byname(a)
```

Arguments

<code>a</code>	A number, list of numbers, matrix or list of matrices for which cumulative sum is desired.
----------------	--

Details

If cumulative sums are desired in the context of a data frame, groups in the data frame are respected if `mutate` is used. See examples.

Value

A single number, list of numbers, a single matrix, or a list of matrices, depending on the nature of `a`.

Examples

```
library(dplyr)
library(tibble)
m1 <- matrix(c(1), nrow = 1, ncol = 1, dimnames = list("r1", "c1")) %>%
  setrowtype("row") %>% setcoltype("col")
m2 <- matrix(c(2), nrow = 1, ncol = 1, dimnames = list("r2", "c2")) %>%
  setrowtype("row") %>% setcoltype("col")
m3 <- matrix(c(3), nrow = 1, ncol = 1, dimnames = list("r3", "c3")) %>%
  setrowtype("row") %>% setcoltype("col")
cumsum_byname(list(m1, m2, m3))
# Groups are respected in the context of mutate.
tibble(grp = c("A", "A", "B"), m = list(m1, m2, m3)) %>% group_by(grp) %>%
  mutate(m2 = cumsum_byname(m))
```

difference_byname	<i>Name-wise subtraction of matrices</i>
-------------------	--

Description

Name-wise subtraction of matrices

Usage

```
difference_byname(minuend, subtrahend)
```

Arguments

minuend	matrix or constant
subtrahend	matrix or constant
Performs a union and sorting of row and column names prior to differencing. Zeroes are inserted for missing matrix elements.	

Value

A matrix representing the name-wise difference between minuend and subtrahend

Examples

```
library(dplyr)
difference_byname(100, 50)
commoditynames <- c("c1", "c2")
industrynames <- c("i1", "i2")
U <- matrix(1:4, ncol = 2, dimnames = list(commoditynames, industrynames)) %>%
  setrowtype("Commodities") %>% setcoltype("Industries")
G <- matrix(rev(1:4), ncol = 2, dimnames = list(rev(commoditynames), rev(industrynames))) %>%
  setrowtype("Commodities") %>% setcoltype("Industries")
U - G # Non-sensical. Row and column names not respected.
difference_byname(U, G) # Row and column names respected! Should be all zeroes.
difference_byname(100, U)
difference_byname(10, G)
difference_byname(G) # When subtrahend is missing, return minuend (in this case, G).
difference_byname(subtrahend = G) # When minuend is missing, return - subtrahend (in this case, -G)
# This also works with lists
difference_byname(list(100, 100), list(50, 50))
difference_byname(list(U,U), list(G,G))
DF <- data.frame(U = I(list()), G = I(list()))
DF[[1,"U"]] <- U
DF[[2,"U"]] <- U
DF[[1,"G"]] <- G
DF[[2,"G"]] <- G
difference_byname(DF$U, DF$G)
DF %>% mutate(diffs = difference_byname(U, G))
```

eigenvalues_byname	<i>Calculate eigenvalues of a matrix</i>
--------------------	--

Description

Calculate the eigenvalues of a matrix or a list of matrices.

Usage

```
eigenvalues_byname(a)
```

Arguments

a A matrix or list of matrices.

Details

This function pairs with `eigenvectors_byname()`; the first value of the result is the eigenvalue for the eigenvector reported in the first column of the result from `eigenvectors_byname()`. The second value of the result is the eigenvalue for the eigenvector reported in the second column of the result from `eigenvectors_byname()`. Etc.

Internally, this function uses `base::eigen(only.values = TRUE)`.

`complete_rows_cols()` is called prior to calculating the eigenvalues.

Value

A vector of eigenvalues.

Examples

```
m <- matrix(c( 4,  6, 10,
              3, 10, 13,
              -2, -6, -8), byrow = TRUE, nrow = 3, ncol = 3,
              dimnames = list(c("p1", "p2", "p3"), c("p1", "p2", "p3")))
m
eigenvalues_byname(m)
eigenvalues_byname(list(m, 2*m))
DF <- tibble::tibble(m_col = list(m, 2*m)) %>%
  dplyr::mutate(
    eigen_col = eigenvalues_byname(m_col)
  )
DF$eigen_col[[1]]
DF$eigen_col[[2]]
```

eigenvectors_byname *Calculate eigenvectors of a matrix*

Description

Calculate the eigenvectors of a matrix or a list of matrices.

Usage

```
eigenvectors_byname(a)
```

Arguments

a A matrix or list of matrices.

Details

This function pairs with `eigenvalues_byname()`; the first column of the resulting matrix is the eigenvector for the first eigenvalue reported by `eigenvalues_byname()`. The second column of the resulting matrix is the eigenvector for the second eigenvalue reported by `eigenvalues_byname()`. Etc.

Internally, this function uses `base::eigen()`.

`complete_rows_cols()` is called prior to calculating the eigenvectors.

Value

A matrix whose columns are the eigenvectors of a.

Examples

```
m <- matrix(c( 4,  6, 10,
              3, 10, 13,
              -2, -6, -8), byrow = TRUE, nrow = 3, ncol = 3,
              dimnames = list(c("p1", "p2", "p3"), c("p1", "p2", "p3")))
m
eigenvectors_byname(m)
eigenvectors_byname(list(m, 2*m))
DF <- tibble::tibble(m_col = list(m, 2*m)) %>%
  dplyr::mutate(
    eigen_col = eigenvectors_byname(m_col)
  )
DF$eigen_col[[1]]
DF$eigen_col[[2]]
```

elementapply_byname	<i>Apply a function to an element of a matrix specified by rows and columns</i>
---------------------	---

Description

`FUN` is applied to the element of `a` that is specified by `row` and `col`.

Usage

```
elementapply_byname(FUN, a, row, col, .FUNdots = NULL)
```

Arguments

<code>FUN</code>	a unary function to be applied to specified rows and columns of <code>a</code>
<code>a</code>	the argument to <code>FUN</code>
<code>row</code>	the row name of the element to which <code>FUN</code> will be applied
<code>col</code>	the column name of the element to which <code>FUN</code> will be applied
<code>.FUNdots</code>	a list of additional arguments to <code>FUN</code> . (Default is <code>NULL</code> .)

Details

`row` and `col` can be any of row or column names or integer indices or a mix of both.

Value

`a`, after `FUN` has been applied to the element at `row` and `col`

Examples

```
divide <- function(x, divisor){
  x/divisor
}
m <- matrix(c(1:4), nrow = 2, ncol = 2, dimnames = list(c("r1", "r2"), c("c1", "c2"))) %>%
  setrowtype("row") %>% setcoltype("col")
elementapply_byname(divide, a = m, row = 1, col = 1, .FUNdots = list(divisor = 2))
elementapply_byname(divide, a = m, row = 1, col = 2, .FUNdots = list(divisor = 10))
elementapply_byname(divide, a = m, row = "r2", col = "c2", .FUNdots = list(divisor = 100))
```

equal_byname	<i>Compare two matrices "by name" for equality</i>
--------------	--

Description

If operands are matrices, they are completed and sorted relative to one another prior to comparison.

Usage

```
equal_byname(..., .summarise = FALSE, tol = 0)
```

Arguments

...	Operands to be compared.
.summarise	Tells whether the operation should be accomplished across lists (FALSE) or down lists (TRUE). Default is FALSE (across lists).
tol	A double that tells how precisely equal the values of a and b must be. Default is 0.

Details

Comparisons are made by `equal_matrix_or_Matrix(a, b, tolerance = abs(tol))` so that variations among numbers within `tol` will still return TRUE.

If EXACT comparison is needed, use `identical_byname()`, which compares using `identical(a, b)`.

`tol` should be a single value that applies to all items in

Value

TRUE iff all information is equal, including row and column types *and* row and column names *and* entries in the matrices.

Examples

```
a <- matrix(1:4, nrow = 2)
b <- matrix(1:4, nrow = 2)
equal_byname(a, b)
equal_byname(a, b + 1e-100)
identical_byname(a, b + 1e-100)
a <- a %>% setrowtype("Industries") %>% setcoltype("Commodities")
equal_byname(a, b) # FALSE because a has row and column types, but b does not.
b <- b %>% setrowtype("Industries") %>% setcoltype("Commodities")
equal_byname(a, b)
dimnames(a) <- list(c("i1", "i2"), c("c1", "c2"))
dimnames(b) <- list(c("c1", "c2"), c("i1", "i2"))
equal_byname(a, b) # FALSE, because row and column names are not equal
dimnames(b) <- dimnames(a)
equal_byname(a, b)
```

exp_byname*Exponential of matrix elements*

Description

Gives the exponential of all elements of a matrix or list of matrices

Usage

```
exp_byname(a)
```

Arguments

a a matrix or list of matrices

Value

M with each element replaced by its exponential

Examples

```
exp_byname(1)
m <- matrix(c(log(10),log(1),
              log(1),log(100)),
             byrow = TRUE, nrow = 2, ncol = 2,
             dimnames = list(paste0("i", 1:2), paste0("c", 1:2))) %>%
  setrowtype("Industry") %>% setcoltype("Commodity")
m
exp_byname(m)
```

fractionize_byname*Compute fractions of matrix entries*

Description

This function divides all entries in a by the specified sum, thereby "fractionizing" the matrix.

Usage

```
fractionize_byname(a, margin, inf_becomes = .Machine$double.xmax)
```

Arguments

a	The matrix to be fractionized.
margin	If 1 (rows), each entry in a is divided by its row's sum. If 2 (columns), each entry in a is divided by its column's sum. If c(1, 2) (both rows and columns), each entry in a is divided by the sum of all entries in a.
inf_becomes	A value to be substitute for any Inf produced by division. Default is .Machine\$double.xmax. Another reasonable value is Inf. Set to NULL to disable substitution. inf_becomes is passed to hatinv_byname().

Value

A fractionized matrix of same dimensions and same row and column types as a.

Examples

```
M <- matrix(c(1, 5,
             4, 5),
             nrow = 2, ncol = 2, byrow = TRUE,
             dimnames = list(c("p1", "p2"), c("i1", "i2")))) %>%
             setcoltype("Products") %>% setrowtype("Industries")
fractionize_byname(M, margin = c(1,2))
fractionize_byname(M, margin = 1)
fractionize_byname(M, margin = 2)
```

geometricmean_byname *Name- and element-wise geometric mean of two matrices.*

Description

Gives the geometric mean of corresponding entries of a and b.

Usage

```
geometricmean_byname(..., .summarise = FALSE)
```

Arguments

...	operands; constants, matrices, or lists of matrices
.summarise	Tells whether the operation should be accomplished across lists (FALSE) or down lists (TRUE).

Details

This function performs a union and sorting of row and column names prior to performing geometric mean. Zeroes are inserted for missing matrix elements.

Value

name-wise geometric mean of operands

Examples

```
library(dplyr)
geometricmean_byname(10, 1000)
geometricmean_byname(10, 1000, 10000)
commoditynames <- c("c1", "c2")
industrynames <- "i1"
U <- matrix(c(10, 1000), ncol = 1, nrow = 2, dimnames = list(commoditynames, industrynames)) %>%
  setrowtype("Commodities") %>% setcoltype("Industries")
G <- matrix(c(1e3, 1e5), ncol = 1, nrow = 2,
            dimnames = list(rev(commoditynames), rev(industrynames))) %>%
  setrowtype("Commodities") %>% setcoltype("Industries")
# Non-sensical. Row and column names not respected.
sqrt(U*G)
# Row and column names respected!
geometricmean_byname(U, G)
geometricmean_byname(1000, U)
geometricmean_byname(10, G)
# This also works with lists
geometricmean_byname(list(10, 1000), list(1000, 10))
geometricmean_byname(list(U,U), list(G,G))
DF <- data.frame(U = I(list()), G = I(list()))
DF[[1,"U"]] <- U
DF[[2,"U"]] <- U
DF[[1,"G"]] <- G
DF[[2,"G"]] <- G
geometricmean_byname(DF$U, DF$G)
DF %>% mutate(geomeans = geometricmean_byname(U, G))
```

getcolnames_byname *Gets column names*

Description

Gets column names in a way that is amenable to use in chaining operations in a functional programming way

Usage

```
getcolnames_byname(a)
```

Arguments

a	The matrix or data frame from which column names are to be retrieved
---	--

Value

Column names of `m`.

Examples

```
m <- matrix(c(1:6), nrow = 2, dimnames = list(paste0("i", 1:2), paste0("c", 1:3))) %>%
  setrowtype("Industries") %>% setcoltype("Commodities")
getcolnames_byname(m)
# This also works for lists
getcolnames_byname(list(m,m))
DF <- data.frame(m = I(list()))
DF[[1,"m"]] <- m
DF[[2,"m"]] <- m
getcolnames_byname(DF$m)
```

`getrownames_byname` *Gets row names*

Description

Gets row names in a way that is amenable to use in chaining operations in a functional programming way

Usage

```
getrownames_byname(a)
```

Arguments

`a` The matrix or data frame on which row names are to be retrieved

Value

row names of `a`

Examples

```
m <- matrix(c(1:6), nrow = 2, dimnames = list(paste0("i", 1:2), paste0("c", 1:3))) %>%
  setrowtype("Industries") %>% setcoltype("Commodities")
getrownames_byname(m)
# This also works for lists
getrownames_byname(list(m,m))
DF <- data.frame(m = I(list()))
DF[[1,"m"]] <- m
DF[[2,"m"]] <- m
getrownames_byname(DF$m)
```

getzerorowcolnames_byname*Names of zero rows and columns*

Description

When a matrix has rows or columns full of zeroes, it is singular, and can't be inverted. This function returns the names of rows or columns that are full with zeroes.

Usage

```
getzerorowcolnames_byname(a, tol = 1e-06)
```

Arguments

a	A matrix or list of matrices.
tol	The allowable deviation from 0 for any element.

Value

A vector of names of zero rows or columns.

Examples

```
m <- matrix(c(1, 0, 1,
              1, 0, 0,
              0, 0, 0),
              dimnames = list(c("r1", "r2", "r3"), c("c1", "c2", "c3")),
              nrow = 3, ncol = 3, byrow = TRUE)
m
getzerorowcolnames_byname(m)
```

get_row_col_index_maps*Figure out row and column index maps*

Description

The `index_map` argument can take several forms. This function figures out (for a given `a_mat`) the index maps for rows (first data frame in the return list) and columns (second data frame in the return list).

Usage

```
get_row_col_index_maps(a_mat, ind_maps)
```

Arguments

a_mat	A matrix for which index maps should be determined.
ind_maps	A single data frame or a list of two or more data frames of potential index maps.

Details

ind_maps can be a single data frame, in which case the single data frame will be applied to both rows and columns of a_mat.

ind_maps can also be a 2-item list, in which case the first item is applied to rows and the second item is applied to columns.

Finally, ind_maps can be a named list of length 2 or more, in which case the names are interpreted as row or column types. Names in the ind_maps list are matched to row and column types and applied as required.

This is a non-exported function meant only for internal use.

Value

A list of two data frames. The first data frame is the index map for the rows of a_mat. The second data frame is the index map for the columns of a_mat.

hadamardproduct_byname

Name-wise matrix Hadamard multiplication

Description

Performs a union and sorting of names of rows and columns for both multiplicand and multiplier for each sequential multiplication step. Zeroes are inserted for missing matrix elements. Doing so ensures that the dimensions of the multiplicand and multiplier are be conformable for each sequential multiplication.

Usage

```
hadamardproduct_byname(..., .summarise = FALSE)
```

Arguments

...	Operands; constants, matrices, or lists of matrices.
.summarise	When TRUE, operands are multiplied down lists. When FALSE (the default), items multiplied across lists.

Details

The Hadamard product is also known as the entrywise product.

Value

Name-wise element product of operands.

Examples

```
library(dplyr)
hadamardproduct_byname(2, 2)
commoditynames <- c("c1", "c2")
industrynames <- c("i1", "i2")
U <- matrix(1:4, ncol = 2, dimnames = list(commoditynames, industrynames)) %>%
  setrowtype("Commodities") %>% setcoltype("Industries")
G <- matrix(1:4, ncol = 2, dimnames = list(rev(commoditynames), rev(industrynames))) %>%
  setrowtype("Commodities") %>% setcoltype("Industries")
U * G # Not what is desired, because names aren't aligned
hadamardproduct_byname(U, G)
hadamardproduct_byname(U, G, G)
hadamardproduct_byname(U, 0)
hadamardproduct_byname(0, G)
# This also works with lists
hadamardproduct_byname(list(U, U), list(G, G))
DF <- data.frame(U = I(list()), G = I(list()))
DF[[1, "U"]] <- U
DF[[2, "U"]] <- U
DF[[1, "G"]] <- G
DF[[2, "G"]] <- G
hadamardproduct_byname(DF$U, DF$G)
DF %>% mutate(entrywiseprods = hadamardproduct_byname(U, G))
# Also works down lists with `summarise = TRUE` .
hadamardproduct_byname(list(U, G), .summarise = TRUE)
```

hatinv_byname

Hatize and invert a vector

Description

When dividing rows or columns of a matrix by elements of a vector, the vector elements are placed on the diagonal of a new matrix, the diagonal matrix is inverted, and the result is pre- or post-multiplied into the matrix. This function performs the hatizing and inverting of vector v in one step and takes advantage of computational efficiencies to achieve the desired result. The computational shortcut is apparent when one observes that the matrix produced by hatizing and inverting a vector is a diagonal matrix whose non-zero elements are the numerical inverses of the individual elements of v . So this function first inverts each element of v then places the inverted elements on the diagonal of a diagonal matrix.

Usage

```
hatinv_byname(v, keep = NULL, inf_becomes = .Machine$double.xmax)
```

Arguments

v	The vector to be hatized and inverted.
keep	See <code>hatize_byname()</code> .
inf_becomes	A value to be substitute for any Inf produced by the inversion process. Default is <code>.Machine\$double.xmax</code> . Another reasonable value is <code>Inf</code> . Set to <code>NULL</code> to disable substitution.

Details

Note that this function gives the same result as `invert_byname(hatize_byname(v))`, except that `invert_byname(hatize_byname(v))` fails due to a singular matrix error when any of the elements of `v` are zero. This function will give `inf_becomes` on the diagonal of the result for each zero element of `v`, arguably a better answer. The sign of `Inf` is preserved in the substitution. The default value of `inf_becomes` is `.Machine$double.xmax`. Set `inf_becomes` to `NULL` to disable this behavior.

The default behavior is helpful for cases when the result of `hatinv_byname()` is later multiplied by `0` to obtain `0`. Multiplying `Inf` by `0` gives `NaN` which would effectively end the stream of calculations.

Value

a square diagonal matrix with inverted elements of `v` on the diagonal

Examples

```
v <- matrix(1:10, ncol = 1, dimnames = list(c(paste0("i", 1:10)), c("c1")))) %>%
  setrowtype("Industries") %>% setcoltype(NA)
r <- matrix(1:5, nrow = 1, dimnames = list(c("r1"), c(paste0("c", 1:5)))) %>%
  setrowtype(NA) %>% setcoltype("Commodities")
hatinv_byname(v, keep = "rownames")
hatinv_byname(r, keep = "colnames")
# This function also works with lists.
hatinv_byname(list(v, v), keep = "rownames")
# Watch out for 0 values
v2 <- matrix(0:1, ncol = 1, dimnames = list(c(paste0("i", 0:1)), c("p1")))) %>%
  setrowtype("Industries") %>% setcoltype(NA)
# Produces singular matrix error
## Not run: v2 %>% hatize_byname() %>% invert_byname
# Handles 0 values well
hatinv_byname(v2, keep = "rownames")
hatinv_byname(v2, inf_becomes = 42, keep = "rownames")
hatinv_byname(v2, inf_becomes = NA, keep = "rownames")
# Deals with 1x1 matrices well, if the `keep` argument is set.
m <- matrix(42, nrow = 1, ncol = 1, dimnames = list("r1", "c1")) %>%
  setrowtype("Product -> Industry") %>%
  setcoltype("Industry -> Product")
m %>%
  hatinv_byname(keep = "rownames")
m %>%
  hatinv_byname(keep = "colnames")
```

hatize_byname	<i>Creates a diagonal "hat" matrix from a vector</i>
---------------	--

Description

A "hat" matrix (or a diagonal matrix) is one in which the only non-zero elements are along on the diagonal. To "hatize" a vector is to place its elements on the diagonal of an otherwise-zero square matrix. v must be a matrix object with at least one of its two dimensions of length 1 (i.e., a vector). The names on both dimensions of the hatized matrix are the same and taken from the dimension of v that is *not* 1. Note that the row names and column names are sorted prior to forming the "hat" matrix.

Usage

```
hatize_byname(v, keep = NULL)
```

Arguments

<code>v</code>	The vector from which a "hat" matrix is to be created.
<code>keep</code>	One of "rownames" or "colnames" or NULL. If NULL, the default, names are kept from the dimension that is not size 1.

Details

Hatizing a 1×1 vector is potentially undefined. The argument `keep` determines whether to keep "rownames" or "colnames". By default `keep` is NULL, meaning that the function should attempt to figure out which dimension's names should be used for the hatized matrix on output. If vector v could ever be 1×1 , it is best to set a value for `keep` when writing code that calls `hatize_byname()`. If the caller specifies `keep = "colnames"` when v is a column vector, an error is thrown. If the caller specifies `keep = "rownames"` when v is a row vector, an error is thrown.

Value

A square "hat" matrix with size equal to the length of v .

Examples

```
v <- matrix(1:10, ncol = 1, dimnames = list(c(paste0("i", 1:10)), c("c1")))) %>%
  setrowtype("Industries") %>% setcoltype(NA)
v
hatize_byname(v, keep = "rownames")
r <- matrix(1:5, nrow = 1, dimnames = list(c("r1"), c(paste0("c", 1:5)))) %>%
  setrowtype(NA) %>% setcoltype("Commodities")
r
hatize_byname(r, keep = "colnames")
# This also works with lists.
hatize_byname(list(v, v), keep = "rownames")
# A  $1 \times 1$  column vector is a degenerate case.
```

```

# Row names and rowtype are transferred to the column.
matrix(42, nrow = 1, ncol = 1, dimnames = list("r1")) %>%
  setrowtype("Product -> Industry") %>%
  hatize_byname(keep = "rownames")
# A 1x1 row vector is a degenerate case.
# Column names and coltype are transferred to the row.
matrix(42, nrow = 1, ncol = 1, dimnames = list(NULL, "c1")) %>%
  setcoltype("Industry -> Product") %>%
  hatize_byname(keep = "colnames")
# A 1x1 matrix with both row and column names generates a failure.
## Not run:
matrix(42, nrow = 1, ncol = 1, dimnames = list("r1", "c1")) %>%
  setrowtype("Product -> Industry") %>%
  setcoltype("Industry -> Product") %>%
  hatize_byname()

## End(Not run)
# But you could specify which you want keep, row names or column names.
m <- matrix(42, nrow = 1, ncol = 1, dimnames = list("r1", "c1")) %>%
  setrowtype("Product -> Industry") %>%
  setcoltype("Industry -> Product")
m
m %>%
  hatize_byname(keep = "rownames")
m %>%
  hatize_byname(keep = "colnames")

```

identical_byname

Compare two matrices "by name" for exact equality

Description

If operands are matrices, they are completed and sorted relative to one another prior to comparison.

Usage

```
identical_byname(..., .summarise = FALSE)
```

Arguments

...	Operands to be compared.
.summarise	Tells whether the operation should be accomplished across lists (FALSE) or down lists (TRUE).

Details

Comparisons are made by `identical(a, b)` so that variations among numbers within the computational precision will return FALSE.

If fuzzy comparison is needed, use [equal_byname](#), which compares using `isTRUE(all.equal(a, b))`.

Value

TRUE iff all information is identical, including row and column types *and* row and column names *and* entries in the matrices.

Examples

```
a <- matrix(1:4, nrow = 2)
b <- matrix(1:4, nrow = 2)
identical_byname(a, b)
identical_byname(a, b + 1e-100)
a <- a %>% setrowtype("Industries") %>% setcoltype("Commodities")
identical_byname(a, b) # FALSE because a has row and column types, but b does not.
b <- b %>% setrowtype("Industries") %>% setcoltype("Commodities")
identical_byname(a, b)
dimnames(a) <- list(c("i1", "i2"), c("c1", "c2"))
dimnames(b) <- list(c("c1", "c2"), c("i1", "i2"))
identical_byname(a, b) # FALSE, because row and column names are not equal
dimnames(b) <- dimnames(a)
identical_byname(a, b)
```

identize_byname *Named identity matrix or vector*

Description

Creates an identity matrix (**I**) or vector (**i**) of same size and with same names and same row and column types as **a**.

Usage

```
identize_byname(a, margin = c(1, 2))
```

Arguments

a	the matrix whose names and dimensions are to be preserved in an identity matrix or vector
margin	determines whether an identity vector or matrix is returned. See details.

Details

Behaviour for different values of **margin** are as follows:

- If **margin** = 1, makes a column matrix filled with 1s. Row names and type are taken from row names and type of **a**. Column name and type are same as column type of **a**.
- If **margin** = 2, make a row matrix filled with 1s. Column names and type are taken from column name and type of **a**. Row name and type are same as row type of **a**.
- If **list(c(1,2))** (the default), make an identity matrix with 1s on the diagonal. Row and column names are sorted on output.

Value

An identity matrix or vector.

Examples

```
M <- matrix(1:16, ncol = 4, dimnames=list(c(paste0("i", 1:4)), paste0("c", 1:4))) %>%
  setrowtype("Industries") %>% setcoltype("Commodities")
  identize_byname(M)
  identize_byname(M, margin = c(1,2))
  identize_byname(M, margin = 1)
  identize_byname(M, margin = 2)
  N <- matrix(c(-21, -12, -21, -10), ncol = 2, dimnames = list(c("b", "a"), c("b", "a"))) %>%
  setrowtype("Industries") %>% setcoltype("Commodities")
  identize_byname(N)
  # This also works with lists
  identize_byname(list(M, M))
```

Iminus_byname

Subtract a matrix with named rows and columns from a suitably named and sized identity matrix (I)

Description

The order of rows and columns of m may change before subtracting from I , because the rows and columns are sorted by name prior to subtracting from I . Furthermore, if m is not square, it will be made square before subtracting from I by calling `complete_and_sort()`.

Usage

```
Iminus_byname(a)
```

Arguments

a The matrix to be subtracted from I .

Value

The difference between an identity matrix (I) and m . (whose rows and columns have been completed and sorted)

Examples

```
m <- matrix(c(-21, -12, -21, -10), ncol = 2, dimnames = list(c("b", "a"), c("b", "a"))) %>%
  setrowtype("Industries") %>% setcoltype("Commodities")
  # Rows and columns are unsorted
  diag(1, nrow = 2) - m
  # Rows and columns are sorted prior to subtracting from the identity matrix
  Iminus_byname(m)
  # This also works with lists
```

```
Iminus_byname(list(m,m))
# If the m is not square before subtracting from I,
# it will be made square by the function complete_and_sort.
m2 <- matrix(c(1,2,3,4,5,6), ncol = 2, dimnames = list(c("a", "b", "c"), c("a", "b"))) %>%
  setrowtype("Industries") %>% setcoltype("Commodities")
Iminus_byname(m2)
```

invert_byname	<i>Invert a matrix</i>
---------------	------------------------

Description

This function transposes row and column names as well as row and column types. Rows and columns of a are sorted prior to inverting.

Usage

```
invert_byname(a, method = c("solve", "QR", "SVD"), tol = .Machine$double.eps)
```

Arguments

a	The matrix to be inverted. a must be square.
method	One of "solve", "QR", or "SVD". Default is "solve". See details.
tol	The tolerance for detecting linear dependencies in the columns of a. Default is .Machine\$double.eps.

Details

The method argument specifies which method should be used for calculating the inverse. "solve" uses `base::solve()` and the value of tol. "QR" uses `base::solve.qr()` and the value of tol. "SVD" uses `matrixcalc::svd.inverse()`, ignoring the tol argument.

Both tol and method should be a single values and apply to all matrices in a.

If a is a singular matrix, names of zero rows and columns are reported in the error message.

Value

The inversion of a.

Examples

```
m <- matrix(c(10,0,0,100), nrow = 2, dimnames = list(paste0("i", 1:2), paste0("c", 1:2))) %>%
  setrowtype("Industry") %>% setcoltype("Commodity")
m
invert_byname(m)
matrixproduct_byname(m, invert_byname(m))
matrixproduct_byname(invert_byname(m), m)
invert_byname(list(m,m))
invert_byname(m, method = "QR")
invert_byname(m, method = "SVD")
```

is.Matrix	<i>Is an object a Matrix?</i>
-----------	-------------------------------

Description

Arguably, this function should be in the `Matrix` package, but it is not. We include it here for convenience.

Usage

```
is.Matrix(a)
```

Arguments

`a` The object to be queried if it is `Matrix`.

Details

This function is not vectorized.

`is.Matrix()` is a wrapper for `inherits(a, "Matrix")`.

Value

A boolean. `TRUE` if `a` is a `Matrix`, `FALSE` otherwise.

Examples

```
is.Matrix(matrix(42))
is.Matrix(Matrix::Matrix(42))
```

iszero_byname	<i>Test whether this is the zero matrix</i>
---------------	---

Description

Note that this function tests whether the elements of `abs(a)` are $\leq tol$. The default value for `tol` is $1e-6$. So, you can set `tol = 0` to discover if `a` is EXACTLY the zero matrix.

Usage

```
iszero_byname(a, tol = 1e-06)
```

Arguments

`a` A matrix or list of matrices.

`tol` The allowable deviation from 0 for any element. Interpreted as an absolute value.

Details

If `a` contains any NA values, NA is returned.

Value

TRUE Iff this is the zero matrix within `tol`.

Examples

```
zero <- matrix(0, nrow = 50, ncol = 50)
iszero_byname(zero)
nonzero <- matrix(1:4, nrow = 2)
iszero_byname(nonzero)
# Also works for lists
iszero_byname(list(zero, nonzero))
# And it works for data frames
DF <- data.frame(A = I(list()), B = I(list()))
DF[[1,"A"]] <- zero
DF[[2,"A"]] <- nonzero
DF[[1,"B"]] <- nonzero
DF[[2,"B"]] <- zero
iszero_byname(DF$A)
iszero_byname(DF$B)
iszero_byname(matrix(1e-10, nrow = 2))
iszero_byname(matrix(1e-10, nrow = 2), tol = 1e-11)
# When any NA value is present, NA is returned
iszero_byname(NA)
iszero_byname(matrix(c(0, NA), ncol = 2))
iszero_byname(list(matrix(c(0, NA)), zero, nonzero))
```

`is_matrix_or_Matrix` *Tells whether an object is one of a matrix or a Matrix*

Description

Often, it helps to know whether an object is a `matrix` or a `Matrix`, and you don't care which. This function helps in those situations.

Usage

```
is_matrix_or_Matrix(a)
```

Arguments

`a` The object about which we want to know if it is a `matrix` or a `Matrix`.

Value

TRUE when `a` is a `matrix` or a `Matrix`. FALSE otherwise.

Examples

```
is_matrix_or_Matrix(42)
is_matrix_or_Matrix(matrix(42))
is_matrix_or_Matrix(Matrix::Matrix(42))
is_matrix_or_Matrix(matsbyname::Matrix(42))
```

kvec_from_template_byname

Create a constant vector from matrix a

Description

This function creates a vector using `a` as a template and `k` as its value. Row names are taken from the row names of `a`. The column name of the output is given by `colname`. Row and column types are transferred from `a` to the output, directly.

Usage

```
kvec_from_template_byname(a, k = 1, colname = NA, column = TRUE)
```

Arguments

<code>a</code>	The template matrix for the column vector.
<code>k</code>	The value of the entries in the output column vector.
<code>colname</code>	The name of the output vector's 1-sized dimension (the only column if <code>column</code> is TRUE, the only row otherwise).
<code>column</code>	Tells whether a column vector (if TRUE, the default) or a row vector (if FALSE) should be created.

Details

If `column` is TRUE, the output is a column vector with row names taken from row names of `a` and a column named by `colname`. If `column` is FALSE, the output is a row vector with column names taken from column names of `a` and a row named by `colname`.

If the class of `a` is `Matrix`, the output object will be a `Matrix`. Otherwise, the class of the output object will be a `matrix`.

Value

A vector vector formed from `a`.

Examples

```
kvec_from_template_byname(matrix(42, nrow = 4, ncol = 2,
                                dimnames = list(c("r1", "r2", "r3", "r4"), c("c1", "c2"))),
                                colname = "new column")
kvec_from_template_byname(matrix(42, nrow = 4, ncol = 2,
                                dimnames = list(c("r1", "r2", "r3", "r4"), c("c1", "c2"))),
                                colname = "new row", column = FALSE)
```

list_of_rows_or_cols *Named list of rows or columns of matrices*

Description

This function takes matrix m and converts it to a list of single-row (if $\text{margin} == 1$) or single-column (if $\text{margin} == 2$) matrices. Each item in the list is named for its row (if $\text{margin} == 1$) or column (if $\text{margin} == 2$).

Usage

```
list_of_rows_or_cols(a, margin)
```

Arguments

<code>a</code>	a matrix or list of matrices (say, from a column of a data frame)
<code>margin</code>	the margin of the matrices to be extracted (1 for rows, 2 for columns)

Details

Note that the result provides column vectors, regardless of the value of `margin`.

Value

a named list of rows or columns extracted from m

Examples

```
m <- matrix(data = c(1:6),
             nrow = 2, ncol = 3,
             dimnames = list(c("p1", "p2"), c("i1", "i2", "i3"))) %>%
setrowtype(rowtype = "Products") %>% setcoltype(coltype = "Industries")
list_of_rows_or_cols(m, margin = 1)
list_of_rows_or_cols(m, margin = 2)
```

logarithmicmean_byname*Name- and element-wise logarithmic mean of matrices*

Description

The logarithmic mean of corresponding entries of a and b is 0 if $a = 0$ or $b = 0$, a if $a = b$, or $(b - a) / (\log(b) - \log(a))$ otherwise.

Usage

```
logarithmicmean_byname(a, b, base = exp(1))
```

Arguments

- a** first operand (a matrix or constant value or lists of same).
- b** second operand (a matrix or constant value or lists of same).
- base** the base of the logarithm used when computing the logarithmic mean. (Default is $\text{base} = \exp(1)$.)

Details

This function performs a union and sorting of row and column names prior to performing logarithmic mean. Zeroes are inserted for missing matrix elements.

Internally, the third condition is implemented as $(b - a) / \log(b/a)$.

Note that $(b - a) / \log(b/a) = (a - b) / \log(a/b)$, so logarithmic mean is commutative; the order of arguments a and b does not change the result.

Value

A matrix representing the name-wise logarithmic mean of a and b .

Examples

```
library(dplyr)
m1 <- matrix(c(1:6), nrow = 3, ncol = 2) %>%
  setrownames_byname(c("r1", "r2", "r3")) %>% setcolnames_byname(c("c1", "c2")) %>%
  setrowtype("row") %>% setcoltype("col")
m2 <- matrix(c(7:12), nrow = 3, ncol = 2) %>%
  setrownames_byname(c("r2", "r3", "r4")) %>% setcolnames_byname(c("c2", "c3")) %>%
  setrowtype("row") %>% setcoltype("col")
logarithmicmean_byname(m1, m2)
# This also works with lists
logarithmicmean_byname(list(m1, m1), list(m2, m2))
DF <- data.frame(m1 = I(list()), m2 = I(list()))
DF[[1,"m1"]] <- m1
DF[[2,"m1"]] <- m1
```

```
DF[[1,"m2"]] <- m2
DF[[2,"m2"]] <- m2
logarithmicmean_byname(DF$m1, DF$m2)
DF %>% mutate(logmeans = logarithmicmean_byname(m1, m2))
```

logmean

Logarithmic mean of two numbers

Description

Calculates the logarithmic mean of two numbers.

Usage

```
logmean(a, b, base = exp(1))
```

Arguments

- a the first operand (must be non-negative)
- b the second operand (must be non-negative)
- base the base of the logarithm used in this calculation. (Default is `exp(1)`.)

Details

This is an internal helper function for `logarithmicmean_byname`.

Value

0 if $a = 0$ or $b = 0$; $x1$ if $a == b$; and $(a - b) / \log(a/b, \text{base} = \text{base})$ for all other values of a and b

Examples

```
matsbyname:::logmean(0, 0) # 0
matsbyname:::logmean(0, 1) # 0
matsbyname:::logmean(1, 0) # 0
matsbyname:::logmean(1, 1) # 1
matsbyname:::logmean(2, 1)
matsbyname:::logmean(1, 2) # commutative
matsbyname:::logmean(1, 10) # base = exp(1), the default
matsbyname:::logmean(1, 10, base = 10)
```

log_byname*Logarithm of matrix elements*

Description

Specify the base of the log with base argument.

Usage

```
log_byname(a, base = exp(1))
```

Arguments

a	A matrix or list of matrices.
base	The base of the logarithm (default is exp(1), giving the natural logarithm).

Value

M with each element replaced by its base base logarithm

Examples

```
log_byname(exp(1))
m <- matrix(c(10,1,1,100), nrow = 2, dimnames = list(paste0("i", 1:2), paste0("c", 1:2))) %>%
  setrowtype("Industry") %>% setcoltype("Commodity")
m
log_byname(m)
log_byname(m, base = 10)
```

margin_from_types_byname*Translate row and column types to integer margins*

Description

Converts row and column types to integer margins, based on a and types. If types is not a character vector, types is returned unmodified. If types is a character vector, an integer vector is returned corresponding to the margins on which types are found. If types are not found in the row or column types of a, NA_integer_ is returned.

Usage

```
margin_from_types_byname(a, types)
```

Arguments

a A matrix or list of matrices.
 types A character vector or list of character vectors representing row or column types whose corresponding integer margins in a are to be determined.

Value

A vector of integers or list of vectors of integers corresponding to the margins on which types exist.

Examples

```
# Works for single matrices
m <- matrix(1) %>%
  setrowtype("Product") %>% setcoltype("Industry")
margin_from_types_byname(m, "Product")
margin_from_types_byname(m, "Industry")
margin_from_types_byname(m, c("Product", "Industry"))
margin_from_types_byname(m, c("Industry", "Product"))
# Works for lists of matrices
margin_from_types_byname(list(m, m), types = "Product")
margin_from_types_byname(list(m, m), types = "Industry")
margin_from_types_byname(list(m, m), types = c("Product", "Product"))
margin_from_types_byname(list(m, m), types = c("Industry", "Industry"))
margin_from_types_byname(list(m, m), types = c("Product", "Industry"))
margin_from_types_byname(list(m, m), types = list("Product", "Industry"))
margin_from_types_byname(list(m, m), types = list(c("Product", "Industry")))
margin_from_types_byname(list(m, m), types = list(c("Product", "Industry"),
                                               c("Product", "Industry")))
# Works in a data frame
m2 <- matrix(2) %>%
  setrowtype("Industry") %>% setcoltype("Product")
df <- tibble::tibble(m = list(m, m2), types = list("Product", c("Product", "Industry")))
res <- df %>%
  dplyr::mutate(
    margin = margin_from_types_byname(m, types)
  )
res$margin
```

matricize_byname *Matricize a vector*

Description

Converts a vector with rows or columns named according to notation into a matrix or a Matrix, depending on the type of a. Row and column types of the output are taken from the row or column type of the long dimension of the incoming vector. If the row or column type of the long dimension of the incoming vector is NULL, the outgoing matrix will have NULL rowtype and NULL coltype.

Usage

```
matricize_byname(a, notation)
```

Arguments

a A row (column) vector to be converted to a matrix based on its row (column) names.

notation A string vector created by `RCLabels::notation_vec()` that identifies the notation for row or column names.

Value

A matrix created from vector a.

Examples

```
v <- matrix(c(1,
              2,
              3,
              4),
              nrow = 4, ncol = 1, dimnames = list(c("p1 -> i1",
                                                    "p2 -> i1",
                                                    "p1 -> i2",
                                                    "p2 -> i2")))) %>%
  setrowtype("Products -> Industries")
# Default separator is " -> ".
matricize_byname(v, notation = RCLabels::arrow_notation)
```

Description

The `matsbyname` package uses `Matrix` objects for its default data representation, taking advantage of the sparse matrix capabilities of `Matrix` compared to the base `matrix` class. This function routes to `Matrix::Matrix()`, with some important differences. See details.

Usage

```
Matrix(
  data = NA,
  nrow = 1,
  ncol = 1,
  byrow = FALSE,
  dimnames = base::dimnames(data),
  sparse = NULL,
  doDiag = FALSE,
  forceCheck = FALSE,
```

```

    rowtype = matsbyname::rowtype(data),
    coltype = matsbyname::coltype(data)
)

```

Arguments

data	An optional numeric data vector or <code>matrix</code> .
nrow	When <code>data</code> is not a <code>matrix</code> or a <code>Matrix</code> , the desired number of rows. Default is 1.
ncol	When <code>data</code> is not a <code>matrix</code> or a <code>Matrix</code> , the desired number of columns. Default is 1.
byrow	A boolean. If FALSE (the default) the <code>Matrix</code> is filled by columns, otherwise the <code>Matrix</code> is filled by rows.
dimnames	A <code>dimnames</code> attribute for the <code>Matrix</code> : a list of two character components. Default is <code>base::dimnames(data)</code> .
sparse	A boolean or NULL. Specifies whether the result should be sparse or not. By default (NULL), the <code>Matrix</code> is made sparse when more than half of the entries are 0.
doDiag	A boolean indicating if a <code>diagonalMatrix</code> object should be returned when the resulting <code>Matrix</code> is diagonal (mathematically). Default is FALSE, which is different from <code>Matrix::Matrix()</code> .
forceCheck	A boolean indicating if the checks for structure should happen when <code>data</code> is already a <code>Matrix</code> object. Default is FALSE.
rowtype	The rowtype for the result. Default is <code>matsbyname::rowtype(data)</code> .
coltype	The coltype for the result. Default is <code>matsbyname::coltype(data)</code> .

Details

This function NEVER creates a symmetric matrix (e.g., `dsCMatrix`, `dsyMatrix`, `dsRMatrix`, `lsyMatrix`, `nsyMatrix`), because symmetric matrices do not respect some future changes to `dimnames`, which can cause information loss in the `matsbyname` context. A non-symmetric `Matrix` is assured by calling `as(out, "generalMatrix")` on the outgoing `Matrix` object.

This function enables setting row and column types at the time of construction with the `rowtype` and `coltype` arguments.

This function has different defaults compared to `Matrix::Matrix()`, including

- Here, the default for `doDiag` is FALSE, while the default for `doDiag` is TRUE for `Matrix::Matrix()`.
- Preserves `rowtype` and `coltype` on `data`.

This function is vectorized over a list of `matrix` objects supplied to `data`. See examples.

Value

A `Matrix` object.

Examples

```
# matsbyname::Matrix() will not create a Matrix with a symmetric subclass.
# dgCMatrix is a general matrix.
matsbyname::Matrix(c(1, 0, 2,
                    0, 0, 0,
                    2, 0, 0), byrow = TRUE, nrow = 3, ncol = 3)
# But Matrix::Matrix() will create a symmetric matrix.
# dsCMatrix is a symmetric matrix.
Matrix::Matrix(c(1, 0, 2,
                0, 0, 0,
                2, 0, 0), byrow = TRUE, nrow = 3, ncol = 3)
# matsbyname::Matrix() will not create a diagonal matrix.
# dgeMatrix is a general matrix.
matsbyname::Matrix(c(1, 0,
                    0, 1), byrow = TRUE, nrow = 2, ncol = 2)
# But Matrix::Matrix() will create a diagonal matrix.
# ddiMatrix is a diagonal matrix.
Matrix::Matrix(c(1, 0,
                0, 1), byrow = TRUE, nrow = 2, ncol = 2)
# This function is vectorized over lists of `matrix` objects in `data`.
m <- matrix(c(1, 0, 2,
                0, 0, 0,
                2, 0, 0), byrow = TRUE, nrow = 3, ncol = 3)
matsbyname::Matrix(list(m, m))
```

matrixproduct_byname *Name-wise matrix multiplication*

Description

Multiplies operands from left to right (when `.summarise = FALSE`). If `.summarise = TRUE`, operands are multiplied from first to last.

Usage

```
matrixproduct_byname(..., .summarise = FALSE)
```

Arguments

- ... Operands; constants, matrices, or lists of matrices.
- .summarise When TRUE, a matrix multiplication proceeds down lists of arguments. When FALSE (the default), items are multiplied across lists.

Details

Performs a union and sorting of multiplicand rows and multiplier columns by name prior to multiplication. Zeroes are inserted for missing matrix elements. Doing so ensures that the dimensions of multiplicand and multiplier matrices will be conformable. I.e., the number of columns in multiplicand will equal the number of rows in multiplier, so long as the column names of multiplicand

are unique and the row names of multiplier are unique. If column type of the multiplicand is not same as row type of the multiplier on any step of the multiplication, the function will fail. The result is matrix product with row names from the first multiplicand and column names from the last multiplier.

Value

A matrix representing the name-wise product of operands.

Examples

```
library(dplyr)
V <- matrix(1:6, ncol = 3, dimnames = list(c("i1", "i2"), c("c1", "c2", "c3"))) %>%
  setrowtype("Industries") %>% setcoltype("Commodities")
G <- matrix(1:4, ncol = 2, dimnames = list(c("c2", "c1"), c("i2", "i1"))) %>%
  setrowtype("Commodities") %>% setcoltype("Industries")
Z <- matrix(11:14, ncol = 2, dimnames = list(c("i1", "i2"), c("s1", "s2"))) %>%
  setrowtype("Industries") %>% setcoltype("Sectors")
# Succeeds because G is completed to include a row named c3 (that contains zeroes).
matrixproduct_byname(V, G)
## Not run: V %*% G # Fails because E lacks a row named c3.
matrixproduct_byname(V, G, Z)
# This also works with lists
matrixproduct_byname(list(V,V), list(G,G))
DF <- data.frame(V = I(list()), G = I(list()))
DF[[1,"V"]] <- V
DF[[2,"V"]] <- V
DF[[1,"G"]] <- G
DF[[2,"G"]] <- G
matrixproduct_byname(DF$V, DF$G)
DF %>% mutate(matprods = matrixproduct_byname(V, G))
# Also works with lists, multiplying down the lists if `summarise = TRUE`.
matrixproduct_byname(list(V, G, Z), .summarise = TRUE)
```

mean_byname

Name- and element-wise arithmetic mean of matrices

Description

Gives the arithmetic mean of operands in

Usage

```
mean_byname(..., .summarise = FALSE)
```

Arguments

- ... Operands: constants, matrices, or lists of matrices.
- .summarise Tells whether the operation should be accomplished across lists (FALSE) or down lists (TRUE).

Details

This function performs a union and sorting of row and column names prior to performing arithmetic mean. Zeroes are inserted for missing matrix elements.

Value

name-wise arithmetic mean of operands.

Examples

```
library(dplyr)
mean_byname(100, 50)
mean_byname(10, 20, 30)
commoditynames <- c("c1", "c2")
industrynames <- c("i1", "i2")
U <- matrix(1:4, ncol = 2, dimnames = list(commoditynames, industrynames)) %>%
  setrowtype("Commodities") %>% setcoltype("Industries")
G <- matrix(rev(1:4), ncol = 2, dimnames = list(rev(commoditynames), rev(industrynames))) %>%
  setrowtype("Commodities") %>% setcoltype("Industries")
(U + G) / 2 # Non-sensical. Row and column names not respected.
mean_byname(U, G) # Row and column names respected! Should be 1, 2, 3, and 4.
mean_byname(U, G, G)
mean_byname(100, U)
mean_byname(100, 50, U)
mean_byname(10, G)
# This also works with lists
mean_byname(list(100, 100), list(50, 50))
mean_byname(list(U,U), list(G,G))
DF <- data.frame(U = I(list()), G = I(list()))
DF[[1,"U"]] <- U
DF[[2,"U"]] <- U
DF[[1,"G"]] <- G
DF[[2,"G"]] <- G
mean_byname(DF$U, DF$G)
DF %>% mutate(means = mean_byname(U, G))
```

naryapplylogical_byname

Apply a function logically to numbers, matrices, or lists of numbers or matrices

Description

Operands should be logical, although numerical operands are accepted. Numerical operands are interpreted as 0 is FALSE, and any other number is TRUE.

Usage

```
naryapplylogical_byname(
  FUN,
  ...,
  .FUNdots = NULL,
  match_type = c("all", "matmult", "none"),
  set_rowcoltypes = TRUE,
  .organize = TRUE,
  .summarise = FALSE
)
```

Arguments

<code>FUN</code>	a binary function (that returns logical values) to be applied over operands
<code>...</code>	operands; constants, matrices, or lists of matrices
<code>.FUNdots</code>	a list of additional named arguments passed to <code>FUN</code> .
<code>match_type</code>	One of "all", "matmult", or "none". When <code>...</code> are matrices, "all" (the default) indicates that rowtypes of all <code>...</code> matrices must match and coltypes of all <code>...</code> matrices must match. If "matmult", the coltype of the first operand must match the rowtype of the second operand for every sequential invocation of <code>FUN</code> . If "none", neither coltypes nor rowtypes are checked by <code>naryapply_byname()</code> .
<code>set_rowcoltypes</code>	Tells whether to apply row and column types from operands in <code>...</code> to the output of each sequential invocation of <code>FUN</code> . Set <code>TRUE</code> (the default) to apply row and column types. Set <code>FALSE</code> , to <i>not</i> apply row and column types to the output.
<code>.organize</code>	A boolean that tells whether or not to automatically complete operands in <code>...</code> relative to each other and sort the rows and columns of the completed matrices. This organizing is done on each sequential invocation of <code>FUN</code> . Normally, this should be <code>TRUE</code> (the default). However, if <code>FUN</code> takes over this responsibility, set to <code>FALSE</code> .
<code>.summarise</code>	A boolean that tells whether this call is considered a summarise operation (like <code>dplyr::summarise()</code>). Default is <code>FALSE</code> .

Details

This function is not exported, thereby retaining the right to future changes.

Value

the result of `FUN` applied logically to `...`

Examples

```
matsbyname:::naryapplylogical_byname(`&`, TRUE, TRUE, TRUE)
matsbyname:::naryapplylogical_byname(`&`, TRUE, TRUE, FALSE)
```

naryapply_byname	<i>Apply a function "by name" to any number of operands</i>
------------------	---

Description

Applies FUN to all operands in Other arguments have similar meaning as `binaryapply_byname()`. See details for more information.

Usage

```
naryapply_byname(
  FUN,
  ...,
  .FUNdots = NULL,
  match_type = c("all", "matmult", "none"),
  set_rowcoltypes = TRUE,
  .organize = TRUE,
  .summarise = FALSE
)
```

Arguments

<code>FUN</code>	a binary function to be applied "by name" to all operands in
<code>...</code>	the operands for FUN.
<code>.FUNdots</code>	a list of additional named arguments passed to FUN.
<code>match_type</code>	One of "all", "matmult", or "none". When ... are matrices, "all" (the default) indicates that rowtypes of all ... matrices must match and coltypes of all ... matrices must match. If "matmult", the coltype of the first operand must match the rowtype of the second operand for every sequential invocation of FUN. If "none", neither coltypes nor rowtypes are checked by <code>naryapply_byname()</code> .
<code>set_rowcoltypes</code>	Tells whether to apply row and column types from operands in ... to the output of each sequential invocation of FUN. Set TRUE (the default) to apply row and column types. Set FALSE, to <i>not</i> apply row and column types to the output.
<code>.organize</code>	A boolean that tells whether or not to automatically complete operands in ... relative to each other and sort the rows and columns of the completed matrices. This organizing is done on each sequential invocation of FUN. Normally, this should be TRUE (the default). However, if FUN takes over this responsibility, set to FALSE.
<code>.summarise</code>	A boolean that tells whether this call is considered a summarise operation (like <code>dplyr::summarise()</code>). Default is FALSE.

Details

If only one `...` argument is supplied, `FUN` must be capable of handling one argument, and the call is routed to `unaryapply_byname()`. When `set_rowcoltypes` is `TRUE`, the `rowcoltypes` argument of `unaryapply_byname()` is set to "all", but when `set_rowcoltypes` is `FALSE`, the `rowcoltypes` argument of `unaryapply_byname()` is set to "none". If finer control is desired, the caller should use `unaryapply_byname()` directly. If more than one argument is passed in `...`, `FUN` must be a binary function, but its use in by `naryapply_byname()` is "n-ary." Arguments `match_type`, `set_rowcoltypes`, and `.organize` have same meaning as for `binaryapply_byname()`. Thus, all of the operands in `...` must obey the rules of type matching when `match_type` is `TRUE`.

`naryapply_byname()` and `cumapply_byname()` are similar. Their differences can be described by considering a data frame. `naryapply_byname()` applies `FUN` to several columns (variables) of the data frame. For example, `sum_byname()` applied to several variables gives another column containing the sums across each row of the data frame. `cumapply_byname()` applies `FUN` to successive entries in a single column. For example `sum_byname()` applied to a single column gives the sum of all numbers in that column.

Value

the result of applying `FUN` to all operands in `...`

Examples

```
naryapply_byname(FUN = sum_byname, 2, 3)
naryapply_byname(FUN = sum_byname, 2, 3, 4, -4, -3, -2)
# Routes to unaryapply_byname
naryapply_byname(FUN = `^`^, list(1,2,3), .FUNdots = list(2))
```

ncol_byname

Get the number of columns in a "byname" matrix.

Description

The function gets the number of columns in a "byname" matrix, or for each "byname" matrix contained in a column of a data frame.

Usage

```
ncol_byname(a)
```

Arguments

<code>a</code>	A matrix or a column of a data frame populated with "byname" matrices.
----------------	--

Value

The number of columns of the matrix, or a list containing the number of columns in each of the matrices contained in the column of a data frame.

Examples

```

productnames <- c("p1", "p2")
industrynames <- c("i1", "i2")
U <- matrix(1:4, ncol = 2, dimnames = list(productnames, industrynames)) %>%
  setrowtype("Products") %>%
  setcoltype("Industries")
productnames <- c("p1", "p2")
industrynames <- c("i1", "i2", "i3")
U2 <- matrix(1:3, ncol = length(industrynames),
             nrow = length(productnames), dimnames = list(productnames, industrynames)) %>%
  setrowtype("Products") %>%
  setcoltype("Industries")
productnames <- c("p1", "p2", "p3")
industrynames <- c("i1", "i2", "i3", "i4")
U3 <- matrix(1:4, ncol = length(industrynames),
             nrow = length(productnames), dimnames = list(productnames, industrynames)) %>%
  setrowtype("Products") %>%
  setcoltype("Industries")
dfUs <- data.frame(
  year = numeric(),
  matrix_byname = I(list()))
)
dfUs <- data.frame(
  year = numeric(),
  matrix_byname = I(list()))
)
dfUs[[1, "matrix_byname"]] <- U
dfUs[[2, "matrix_byname"]] <- U2
dfUs[[3, "matrix_byname"]] <- U3
dfUs[[1, "year"]] <- 2000
dfUs[[2, "year"]] <- 2001
dfUs[[3, "year"]] <- 2002
number_cols <- ncol_byname(dfUs$matrix_byname) %>%
print()

```

nrow_byname

Get the number of rows in a "byname" matrix.

Description

The function gets the number of rows in a "byname" matrix, or for each "byname" matrix contained in a column of a data frame.

Usage

```
nrow_byname(a)
```

Arguments

a	A matrix or a column of a data frame populated with "byname" matrices.
---	--

Value

The number of rows of the matrix, or a list containing the number of rows in each of the matrices contained in the column of a data frame.

Examples

```
productnames <- c("p1", "p2")
industrynames <- c("i1", "i2")
U <- matrix(1:4, ncol = 2, dimnames = list(productnames, industrynames)) %>%
  setrowtype("Products") %>%
  setcoltype("Industries")
productnames <- c("p1", "p2")
industrynames <- c("i1", "i2", "i3")
U2 <- matrix(1:3, ncol = length(industrynames),
             nrow = length(productnames), dimnames = list(productnames, industrynames)) %>%
  setrowtype("Products") %>%
  setcoltype("Industries")
productnames <- c("p1", "p2", "p3")
industrynames <- c("i1", "i2", "i3", "i4")
U3 <- matrix(1:4, ncol = length(industrynames),
             nrow = length(productnames), dimnames = list(productnames, industrynames)) %>%
  setrowtype("Products") %>%
  setcoltype("Industries")
dfUs <- data.frame(
  year = numeric(),
  matrix_byname = I(list())
)
dfUs[[1, "matrix_byname"]] <- U
dfUs[[2, "matrix_byname"]] <- U2
dfUs[[3, "matrix_byname"]] <- U3
dfUs[[1, "year"]] <- 2000
dfUs[[2, "year"]] <- 2001
dfUs[[3, "year"]] <- 2002
number_rows <- matsbyname::nrow_byname(dfUs$matrix_byname)
```

Description

Organizes arguments of binary (2 arguments) _byname functions. Actions performed are:

- if only one argument is a list, make the other argument also a list of equal length.
- if both arguments are lists, ensure that they are same length.
- if one argument is a matrix and the other is a constant, make the constant into a matrix.
- ensures that row and column types match for typematch_margins.
- ensures that list item names match if both a and b are lists; no complaints are made if neither a nor b has names.
- completes and sorts the matrices.

Usage

```
organize_args(a, b, match_type = "all", fill)
```

Arguments

a	the first argument to be organized
b	the second argument to be organized
match_type	one of "all", "matmult", "none". When both a and b are matrices, "all" (the default) indicates that rowtypes of a must match rowtypes of b and coltypes of a must match coltypes of b. If "matmult", coltypes of a must match rowtypes of b.
fill	a replacement value for a or b if either is missing or NULL.

Value

a list with two elements (named a and b) containing organized versions of the arguments

pow_byname

*Powers of matrix elements***Description**

Gives the result of raising all elements of a matrix or list of matrices to a power.

Usage

```
pow_byname(a, pow)
```

Arguments

a	a matrix or list of matrices
pow	the power to which elements of a will be raised

Value

a with each element raised to pow

Examples

```
library(dplyr)
pow_byname(2, 3)
m <- matrix(2, nrow = 2, ncol = 3, dimnames = list(paste0("r", 1:2), paste0("c", 1:3))) %>%
  setrowtype("rows") %>% setcoltype("cols")
pow_byname(m, 2)
DF <- data.frame(m = I(list()), pow = I(list()))
DF[[1, "m"]] <- m
DF[[2, "m"]] <- m
```

```
DF[[1, "pow"]] <- 0.5
DF[[2, "pow"]] <- -1
DF %>% mutate(
  sqrtm = pow_byname(m, 0.5),
  mtopow = pow_byname(m, pow)
)
```

prepare_.FUNdots *Prepare the .FUNdots argument for *apply_byname functions.*

Description

This is a helper function for the various *apply_byname functions.

Usage

```
prepare_.FUNdots(a, .FUNdots)
```

Arguments

a	the main argument to an *apply_byname function.
.FUNdots	a list of additional arguments to be applied to FUN in one of the *apply_byname functions.

Details

We have four cases between a and any single item of .FUNdots:

- both a and the item of .FUNdots are lists
 - if the item of .FUNdots (a list itself) has length different from 1 or length(a), throw an error
 - if the item of .FUNdots (a list itself) has length 1, replicate the single item to be a list of length = length(a)
 - if the item of .FUNdots (a list itself) has length = length(a), use the item of .FUNdots as is
- a is a list but the item (argument) of .FUNdots is NOT a list
 - if the item of .FUNdots (which is not a list) has length != 1, throw an error, because there is ambiguity how the item of .FUNdots should be treated.
 - if the item of .FUNdots (which is not a list) has length = 1, replicate that single item to be a list of length = length(a)
- a is NOT a list, but the item of .FUNdots IS a list
 - pass the argument along and hope for the best. This situation is probably an error. If so, it will become apparent soon.
- neither a nor the item of .FUNdots is a list
 - a should have length = 1, but a single matrix reports its length as the number of elements of the matrix. So, we can't check length in this situation.
 - the item of .FUNdots is assumed to have length 1 and passed along

Value

a reconfigured version of .FUNdots, ready for use by an `*apply_byname` function.

- both `a` and the item of .FUNdots are lists
 - if the item of .FUNdots (a list itself) has length different from 1 or `length(a)`, throw an error
 - if the item of .FUNdots (a list itself) has length 1, replicate the single item to be a list of `length = length(a)`
 - if the item of .FUNdots (a list itself) has `length = length(a)`, use the item of .FUNdots as is
- `a` is NOT a list, but the item of .FUNdots IS a list
 - pass the argument along and hope for the best. This situation is probably an error. If so, it will become apparent soon.
- `a` is a list but the item (argument) of .FUNdots is NOT a list. This situation could be ambiguous. Let's say the list of `a` values has length 2, and an argument `margin = c(1, 2)`. Should `margin = 1` be applied to `a[[1]]` and `margin = 2` be applied to `a[[2]]`? Or should `margin = c(1, 2)` be applied to both `a[[1]]` and `a[[2]]`? This ambiguity should be handled by using the function `prep_vector_arg()` within the function that calls `unaryapply_byname()`. For an example, see `identize_byname()`. When the arguments are coming in from a data frame, there will be no ambiguity, but the information will not be coming `.FUNdots[[i]]` as a list. Optimizing for the data frame case, this function allows vectors of length equal to the length of the list `a`, interpreting such vectors as applying in sequence to each `a` in turn. So the algorithm is as follows:
 - if a non-NULL item of .FUNdots (which is not a list) has length other than 1 or `length(a)`, throw an error.
 - if a non-NULL item of .FUNdots (which is not a list) has `length = 1`, replicate that single item to be a list of `length = length(a)`.
 - if a non-NULL item of .FUNdots (which is not a list) has `length = length(a)`, leave it as-is.
- neither `a` nor the item of .FUNdots is a list
 - `a` should have `length = 1`, but a single matrix reports its length as the number of elements of the matrix. So, we can't check `length` in this situation.
 - the item of .FUNdots is assumed to have length 1 and passed along

prep_vector_arg

Prepare a vector argument

Description

This is a helper function for many `*_byname` functions.

Usage

`prep_vector_arg(a, vector_arg)`

Arguments

- a A matrix or list of matrices.
- vector_arg The vector argument over which to apply a calculation.

Details

It is potentially ambiguous to specify a vector or matrix argument, say, `margin = c(1, 2)` when applying the `*_byname` functions to unary list of `a`. Rather, one should specify, say, `margin = list(c(1, 2))` to avoid ambiguity. If `a` is a list, `vector_arg` is not a list and has length > 1 and length not equal to the length of `a`, this function returns a list value for `vector_arg`. If `a` is not a list and `vector_arg` is a list, this function returns an un-recursive, unlisted version of `vector_arg`.

Note that if `vector_arg` is a single matrix, it is automatically enclosed by a list when `a` is a list.

Value

`vector_arg`, possibly modified when `a` is a list.

Examples

```
m <- matrix(c(2, 2))
prep_vector_arg(m, vector_arg = c(1,2))
prep_vector_arg(list(m), vector_arg = c(1,2))
prep_vector_arg(list(m, m), vector_arg = c(1,2))
prep_vector_arg(list(m, m, m), vector_arg = c(1,2))
```

prodall_byname

Product of all elements in a matrix

Description

This function is equivalent to `a %>% rowprods_byname() %>% colprods_byname()`, but returns a single numeric value instead of a 1×1 matrix.

Usage

```
prodall_byname(a)
```

Arguments

- a The matrix whose elements are to be multiplied.

Value

The product of all elements in `a` as a numeric.

Examples

```
library(dplyr)
M <- matrix(2, nrow=2, ncol=2, dimnames = list(paste0("i", 1:2), paste0("c", 1:2))) %>%
  setrowtype("Industry") %>% setcoltype("Product")
prodall_byname(M)
rowprods_byname(M) %>% colprods_byname
# Also works for lists
prodall_byname(list(M,M))
DF <- data.frame(M = I(list()))
DF[[1,"M"]] <- M
DF[[2,"M"]] <- M
prodall_byname(DF$M[[1]])
prodall_byname(DF$M)
res <- DF %>% mutate(
  prods = prodall_byname(M)
)
res$prods
```

quotient_byname

Name-wise matrix element division

Description

Element-wise division of two matrices.

Usage

```
quotient_byname(dividend, divisor)
```

Arguments

dividend	Dividend matrix or constant
divisor	Divisor matrix or constant

Details

Performs a union and sorting of names of rows and columns for both dividend and divisor prior to element division. Zeroes are inserted for missing matrix elements. Doing so ensures that the dimensions of the dividend and divisor will be conformable.

Value

A matrix representing the name-wise element quotient of dividend and divisor

Examples

```
library(dplyr)
quotient_byname(100, 50)
commoditynames <- c("c1", "c2")
industrynames <- c("i1", "i2")
U <- matrix(1:4, ncol = 2, dimnames = list(commoditynames, industrynames)) %>%
  setrowtype("Commodities") %>% setcoltype("Industries")
G <- matrix(rev(1:4), ncol = 2, dimnames = list(rev(commoditynames), rev(industrynames))) %>%
  setrowtype("Commodities") %>% setcoltype("Industries")
U / G # Non-sensical. Names aren't aligned
quotient_byname(U, G)
quotient_byname(U, 10)
quotient_byname(10, G)
# This also works with lists
quotient_byname(10, list(G,G))
quotient_byname(list(G,G), 10)
quotient_byname(list(U, U), list(G, G))
DF <- data.frame(U = I(list()), G = I(list()))
DF[[1,"U"]] <- U
DF[[2,"U"]] <- U
DF[[1,"G"]] <- G
DF[[2,"G"]] <- G
quotient_byname(DF$U, DF$G)
DF %>% mutate(elementquotients = quotient_byname(U, G))
```

reallocatename

Reallocate values from one row or column to others

Description

There are situations where it is helpful to reallocate values from one row or column to another, in proportion to remaining values in corresponding columns or rows. This function performs the reallocation operation. See examples.

Usage

```
reallocatename(
  a,
  rownames = NULL,
  colnames = NULL,
  margin,
  .zero_behaviour = c("error", "warning", "zeroes", "allocate equally"),
  piece_rownames = "all",
  pattern_type_rownames = "exact",
  prepositions_rownames = RCLabels::prepositions_list,
  notation_rownames = RCLabels::notations_list,
  inf_notation_rownames = TRUE,
  choose_most_specific_rownames = FALSE,
```

```

piece_colnames = "all",
pattern_type_colnames = "exact",
prepositions_colnames = RCLabels::prepositions_list,
notation_colnames = RCLabels::notations_list,
inf_notation_colnames = TRUE,
choose_most_specific_colnames = FALSE
)

```

Arguments

a	A matrix or a list of matrices.
rownames	The row names to reallocate. NULL (the default) means include all rows.
colnames	The column names to reallocate. NULL (the default) means include all rows.
margin	An integer vector of length 1 or a vector of integers where each entry has length 1. The margin of the matrix over which the reallocation should occur. The only valid values are 1 (reallocating to other rows) or 2 (reallocating to other columns). To reallocate both rows and columns, call the function twice.
.zero_behaviour	Tells how to proceed when remaining (i.e., unallocated) rows or columns are all zero. Default is "error", which throws an error. See details for other options. If a is a list, applies to all items in the list.
piece_rownames, piece_colnames	The piece of row or column names to be assessed. Default is "all", indicating that the entire label will be assessed. If a is a list, applies to all items in the list.
pattern_type_rownames, pattern_type_colnames	The pattern type desired for row and column names. Default is "exact". Other options are "leading", "trailing", "anywhere", and "literal". See RCLabels::make_or_pattern() for details. If a is a list, applies to all items in the list.
prepositions_rownames, prepositions_colnames	Prepositions used by select_rowcol_piece_byname() for row and column name matching. Default is RCLabels::prepositions_list . If a is a list, applies to all items in the list.
notation_rownames, notation_colnames	The row or column notation used by select_rowcol_piece_byname() for row and column name matching. Default is RCLabels::notations_list . If a is a list, applies to all items in the list.
inf_notation_rownames, inf_notation_colnames	A boolean used by select_rowcol_piece_byname() that tells whether to infer notation for rows and columns. Default is TRUE. See RCLabels::infer_notation() for details. If a is a list, applies to all items in the list.
choose_most_specific_rownames, choose_most_specific_colnames	A boolean used by select_rowcol_piece_byname() that tells whether to choose the most specific notation from notation when inferring notation. Default is FALSE so that a less specific notation can be inferred. In combination with notations_lists , the default value of FALSE means that RCLabels::bracket_notation will be selected instead of anything more specific, such as RCLabels::from_notation . If a is a list, applies to all items in the list.

Details

This function will provide answers, but it is unlikely that the answers will be meaningful when the remaining data (the rows or columns not being reallocated) contain negative numbers.

The value of `margin` affects the interpretation of `rownames` and `colnames`. If `margin = 1`, `rownames` identifies the rows to be reallocated to other rows. `colnames` identifies the columns to be reallocated, where `NULL` (the default) means that all columns are reallocated. If `margin = 2`, `colnames` identifies the columns to be reallocated to other columns. `rownames` identifies the rows to be reallocated, where `NULL` (the default) means that all rows are reallocated.

When the remaining rows or columns not being reallocated contain exclusively zeroes, the result is determined by `.zeroBehaviour`. Options are one of:

- "error" (the default) to throw an error.
- "warning" to issue a warning but continue execution. Be careful with this option!
- "zeroes" to return zeroes in the row or column with zeroes. Note that "zeroes" and "warning" return the same value. "zeroes" does so without a warning.
- "allocate equally" to equally allocate across remaining rows or columns.

Value

A modified version of `a` with `rownames` or `colnames` redistributed.

Examples

```
m <- matrix(c(1, 2, 3,
             4, 5, 6,
             7, 8, 9),
             nrow = 3, ncol = 3, byrow = TRUE,
             dimnames = list(c("r1", "r2", "r3"),
                            c("c1", "c2", "c3")))
m
# Move row 3 into the other rows (r1 and r2) proportionally
reallocating_byname(m, rownames = "r3", margin = 1)
# Move column 2 into the other columns (c1 and c3) proportionally
reallocating_byname(m, colnames = "c2", margin = 2)
# Demonstrate different options for reallocating when zeroes remain.
m2 <- matrix(c(1, 2, 0,
               4, 5, 0,
               7, 8, 10),
              nrow = 3, ncol = 3, byrow = TRUE,
              dimnames = list(c("r1", "r2", "r3"),
                             c("c1", "c2", "c3")))
m2
reallocating_byname(m2, rownames = "r3", margin = 1,
                     .zeroBehaviour = "zeroes")
reallocating_byname(m2, rownames = "r3", margin = 1,
                     .zeroBehaviour = "allocate equally")
## Not run:
# "error" will cause an error to be emitted.
reallocating_byname(m2, rownames = "r3", margin = 1,
```

```

            .zero_behaviour = "error")
# "warning" will cause a warning to be emitted
# and will return a result that is the same as "zeroes".
reallocate_byname(m2, rownames = "r3", margin = 1,
                  .zero_behaviour = "warning")

## End(Not run)

```

rename_to_piece_byname

Rename matrix rows and columns by piece of row or column names

Description

It can be convenient to rename rows or columns of matrices based on retaining only a piece of the row and/or column names. This function provides that capability.

Usage

```

rename_to_piece_byname(  

  a,  

  piece,  

  margin = list(c(1, 2)),  

  inf_notation = TRUE,  

  notation = list(RCLabels::notations_list),  

  choose_most_specific = FALSE,  

  prepositions = list(RCLabels::prepositions_list)  

)

```

Arguments

<code>a</code>	A matrix or list of matrices whose rows or columns will be renamed.
<code>piece</code>	A character string indicating which piece of the row or column names to retain, one of "noun", "pps", "pref" or "suff", or a preposition, indicating which part of the row or column name is to be retained.
<code>margin</code>	As a character, the row type or column type to be renamed. As an integer, the margin to be renamed. Default is <code>c(1, 2)</code> , meaning that both rows (<code>margin = 1</code>) and columns (<code>margin = 2</code>) will be renamed.
<code>inf_notation</code>	A boolean that tells whether to infer notation. Default is <code>TRUE</code> .
<code>notation</code>	The notation used for row and column labels. Default is <code>list(RCLabels::notations_list)</code> . The default value is wrapped in a list, because <code>RCLabels::notations_list</code> is, itself, a list. If <code>notation</code> is not a list, unexpected behavior can result. See <code>RCLabels</code> .
<code>choose_most_specific</code>	A boolean that indicates whether the most-specific notation will be inferred when more than one of <code>notation</code> matches a row or column label and <code>allow_multiple = FALSE</code> . When <code>FALSE</code> , the first matching notation in <code>notations</code> is returned when <code>allow_multiple = FALSE</code> . Default is <code>FALSE</code> .

prepositions Prepositions that can be used in the row and column label. Default is `RCLabels::prepositions_list`.

Details

Internally, this function finds pieces of row and column names via the `RCLabels` package. `piece` can be anything that `RCLabels::get_piece()` understands. Note that `margin` can be either an integer vector or a character vector. If `margin` is a character vector, it is interpreted as a row or column type, and `margin_from_types_byname()` is called internally to resolve the integer margins of interest.

Note that if row and/or column type are present, the row and/or column type are also renamed according to `piece`. This behavior is usually helpful. For example, if the prefix is requested (`piece = "pref"`) and the row/coltype is a single word that does not conform to the notation, the entire row/coltype string is retained. However, if the suffix is requested (`piece = "suff"`) and the row/coltype is a single word that does not conform to the notation, an empty string ("") is returned. In those circumstances, the caller is responsible for setting the row/coltype if an empty string ("") is not desired. See the examples for details.

Value

A version of `a` with renamed rows and columns.

Examples

```
m <- matrix(c(1, 2,
            3, 4,
            5, 6), nrow = 3, byrow = TRUE,
            dimnames = list(c("a -> b", "r2", "r3"), c("a -> b", "c -> d")))
m
rename_to_piece_byname(m, piece = "pref", notation = RCLabels::arrow_notation)
m2 <- m %>%
  setrowtype("rows") %>% setcoltype("cols")
m2
# In this example,
# rowtype and coltype are unchanged, because the
# whole string is considered to be the prefix.
rename_to_piece_byname(m2, piece = "pref", margin = "rows",
                      notation = RCLabels::arrow_notation)
# Here, the rowtype is set to the empty string ("")
# because there is no suffix for the type of the "rows" margin.
rename_to_piece_byname(m2, piece = "suff", margin = "rows",
                      notation = RCLabels::arrow_notation)
m3 <- m2 |>
  setrowtype("Industry -> Product")
m3
# Note that the rowtype becomes the prefix for the rowtype,
# in this example "Industry".
rename_to_piece_byname(m3, piece = "pref", margin = 1,
                      notation = RCLabels::arrow_notation)
# And when a suffix is present,
# the rowtype becomes the suffix,
# in this example "Product".
rename_to_piece_byname(m3, piece = "suff", margin = 1,
```

```
  notation = RCLLabels::arrow_notation)
```

rename_to_pref_suff_byname

Rename matrix rows and columns by prefix and suffix

Description

[Superseded] It can be convenient to rename rows or columns of matrices based on retaining prefixes or suffixes. This function provides that capability.

Usage

```
rename_to_pref_suff_byname(a, keep, margin = c(1, 2), notation)
```

Arguments

a	a matrix or list of matrices whose rows or columns will be renamed.
keep	one of "prefix" or "suffix" indicating which part of the row or column name to retain.
margin	one of 1, 2, or c(1, 2) where 1 indicates rows and 2 indicates columns.
notation	See <code>notation_vec()</code> .

Details

A prefix is defined by an opening string (`prefix_open`) and a closing string (`prefix_close`). A suffix is defined by an opening string (`suffix_open`) and a closing string (`suffix_close`). If `sep` is provided and none of `prefix_open`, `prefix_close`, `suffix_open`, and `suffix_close` are provided, default arguments become: * `prefix_open: ""`, * `prefix_close: sep`, * `suffix_open: sep`, and * `suffix_close: ""`.

The `keep` parameter tells which portion to retain (prefixes or suffixes),

If prefixes or suffixes are not found in a row and/or column name, that name is unchanged.

Value

a with potentially different row or column names.

Examples

```
# This function is superseded.
# Instead, use `rename_to_piece_byname()` .
# For example:
m <- matrix(c(1, 2,
            3, 4,
            5, 6), nrow = 3, byrow = TRUE,
            dimnames = list(c("a -> b", "r2", "r3"), c("a -> b", "c -> d")))
m
```

```
rename_to_piece_byname(m, piece = "pref", notation = RCLLabels::arrow_notation)
# Note, labels are lost, because some labels are missing a suffix.
rename_to_piece_byname(m, piece = "suff", notation = RCLLabels::arrow_notation)
# Original documentation:
rename_to_pref_suff_byname(m, keep = "pref", notation = RCLLabels::arrow_notation)
rename_to_pref_suff_byname(m, keep = "suff", notation = RCLLabels::arrow_notation)
```

rename_via_pattern_byname

Rename row or column names via regexp pattern

Description

It is sometimes helpful to rename row or column names for a list of matrices via a `regexp_pattern`. When `a` is a matrix or a list of matrices, `regexp_pattern` indicates which characters are replaced by replacement.

Usage

```
rename_via_pattern_byname(
  a,
  margin = list(c(1, 2)),
  regexp_pattern = "$^",
  replacement,
  pieces = "all",
  prepositions = RCLLabels::prepositions_list,
  notation = RCLLabels::bracket_notation,
  ...
)
```

Arguments

<code>a</code>	A matrix or list of matrices.
<code>margin</code>	The margin on which replacements are performed. Default is <code>c(1, 2)</code> , meaning both row (1) and column (2) names will be replaced.
<code>regexp_pattern</code>	The regular expression pattern that will be replaced in the row or column labels. Default is <code>"\$^"</code> , meaning nothing will be matched.
<code>replacement</code>	The string to replace the <code>regexp_pattern</code> .
<code>pieces</code>	The pieces of labels to be searched for <code>regexp_pattern</code> . See RCLLabels::replace_by_pattern for details. Default is "all".
<code>prepositions</code>	Prepositions to use while searching for <code>pieces</code> . Default is RCLLabels::prepositions_list .
<code>notation</code>	The notation used for for searching <code>pieces</code> . Default is RCLLabels::bracket_notation .
<code>...</code>	Other arguments passed to gsub() , such as <code>ignore.case</code> , <code>perl</code> , <code>fixed</code> , or <code>useBytes</code> . Arguments in <code>...</code> apply to all matrices in <code>a</code> . See examples.

Details

Note that `margin` can be a rowtype or coltype string which will be de-referenced to the integer `margin` (1 for rows or 2 for columns).

Internally, this function calls [RCLLabels::replace_by_pattern](#).

Value

A modified version of `a`.

Examples

```
ma <- matrix(c(1, 2), nrow = 2,
              dimnames = list(c("Natural gas [from Supply]",
                               "row2"),
                               "col")) |>
  setrowtype("Product") |> setcoltype("Industry")
mb <- matrix(c(1, 2), nrow = 2,
              dimnames = list(c("Natural gas [from Supply]",
                               "Fuel oil [from Supply]"),
                               "col")) |>
  setrowtype("Product") |> setcoltype("Industry")
ma |>
  rename_via_pattern_byname(regexp_pattern = " [from Supply]",
                             replacement = " bogus",
                             fixed = TRUE)
list(ma, mb) |>
  rename_via_pattern_byname(margin = 1,
                             regexp_pattern = " [from Supply]",
                             replacement = " from Supply",
                             fixed = TRUE)
res1 <- tibble::tibble(m = list(ma, mb)) |>
  dplyr::mutate(
    m1 = .data[["m"]]) |>
  rename_via_pattern_byname(regexp_pattern = " [from Supply]",
                             replacement = "",
                             fixed = TRUE)
)
res1$m1
# Transpose mb and use a string for the margin.
# The string (in this case "Product")
# is dereferenced to an integer margin.
# In this case, the rownames of the first matrix
# and the colnames of the second matrix are replaced,
# because those are on the "Product" margin.
res2 <- tibble::tibble(m = list(ma,
                               transpose_byname(mb))) |>
  dplyr::mutate(
    m2 = .data[["m"]]) |>
  rename_via_pattern_byname(margin = "Product",
                             regexp_pattern = " [from Supply]",
                             replacement = "",
```

```

    fixed = TRUE)
)
rowtype(res2$m2[[1]])
coltype(res2$m2[[2]])
res2$m2

```

replaceNaN_byname *Replace NaN values with a value*

Description

In a matrix or within matrices in a list, replace all NaN matrix values with val.

Usage

```
replaceNaN_byname(a, val = 0)
```

Arguments

a	A matrix or list of matrices in which NaN will be replaced by val.
val	NanNs are replace by val.

Value

A matrix or list of matrices in which all NaN are replaced by val.

Examples

```

suppressWarnings(a <- matrix(c(1, sqrt(-1))))
replaceNaN_byname(a)
replaceNaN_byname(a, 42)

```

rowprods_byname *Row products, sorted by name*

Description

Calculates row products (the product of all elements in a row) for a matrix. An optional colname for the resulting column vector can be supplied. If colname is NULL or NA (the default), the column name is set to the column type as given by coltype(a).

Usage

```
rowprods_byname(a, colname = NA)
```

Arguments

a A matrix or list of matrices from which row products are desired.
 colname The Name of the output column containing row products.

Value

A column vector of type `matrix` containing the row products of a

Examples

```
library(dplyr)
M <- matrix(c(1:6), ncol = 2, dimnames = list(paste0("i", 3:1), paste0("c", 1:2))) %>%
  setrowtype("Industries") %>% setcoltype("Products")
rowprods_byname(M)
rowprods_byname(M, "E.ktoe")
# This also works with lists
rowprods_byname(list(M, M))
rowprods_byname(list(M, M), "E.ktoe")
rowprods_byname(list(M, M), NA)
rowprods_byname(list(M, M), NULL)
DF <- data.frame(M = I(list()))
DF[[1, "M"]] <- M
DF[[2, "M"]] <- M
rowprods_byname(DF$M[[1]])
rowprods_byname(DF$M)
ans <- DF %>% mutate(rs = rowprods_byname(M))
ans
ans$rs[[1]]
# Nonsensical
## Not run: rowprods_byname(NULL)
```

rowsums_byname	<i>Row sums, sorted by name</i>
----------------	---------------------------------

Description

Calculates row sums for a matrix by post-multiplying by an identity vector (containing all 1's). In contrast to `rowSums` (which returns a numeric result), the return value from `rowsums_byname` is a matrix. An optional `colname` for the resulting column vector can be supplied. If `colname` is `NULL` or `NA` (the default), the column name is set to the column type as given by `coltype(a)`. If `colname` is set to `NULL`, the column name is returned empty.

Usage

```
rowsums_byname(a, colname = NA)
```

Arguments

`a` A matrix or list of matrices from which row sums are desired.
`colname` The name of the output column containing row sums.

Value

A column vector of type `matrix` containing the row sums of `m`.

Examples

```
library(dplyr)
rowsums_byname(42)
m <- matrix(c(1:6), ncol = 2, dimnames = list(paste0("i", 3:1), paste0("c", 1:2))) %>%
  setrowtype("Industries") %>% setcoltype("Commodities")
m
rowsums_byname(m)
rowsums_byname(m, "E.ktoe")
# This also works with lists
rowsums_byname(list(m, m))
rowsums_byname(list(m, m), "E.ktoe")
rowsums_byname(list(m, m), NA)
rowsums_byname(list(m, m), NULL)
DF <- data.frame(m = I(list()))
DF[[1, "m"]] <- m
DF[[2, "m"]] <- m
rowsums_byname(DF$m[[1]])
rowsums_byname(DF$m)
ans <- DF %>% mutate(rs = rowsums_byname(m))
ans
ans$rs[[1]]
# Nonsensical
## Not run: rowsums_byname(NULL)
```

rowtype

*Row type***Description**

Extracts row type of `a`.

Usage

```
rowtype(a)
```

Arguments

`a` The object from which you want to extract row types.

Value

The row type of a.

Examples

```
library(dplyr)
commoditynames <- c("c1", "c2")
industrynames <- c("i1", "i2")
U <- matrix(1:4, ncol = 2, dimnames = list(commoditynames, industrynames)) %>%
  setrowtype(rowtype = "Commodities") %>% setcoltype("Industries")
rowtype(U)
# This also works for lists
rowtype(list(U,U))
```

samestructure_byname *Test whether matrices or lists of matrices have same structure*

Description

Matrices are said to have the same structure if row and column types are identical and if row and column names are identical. Values can be different.

Usage

```
samestructure_byname(..., .summarise = FALSE)
```

Arguments

- ... Operands to be compared.
- .summarise Tells whether the operation should be accomplished across lists (FALSE) or down lists (TRUE).

Value

TRUE if all operands have the same structure, FALSE otherwise.

Examples

```
samestructure_byname(2, 2)
productnames <- c("p1", "p2")
industrynames <- c("i1", "i2")
U <- matrix(1:4, ncol = 2, dimnames = list(productnames, industrynames)) %>%
  setrowtype("Products") %>% setcoltype("Industries")
samestructure_byname(U, U)
samestructure_byname(U, U %>% setrowtype("row"))
samestructure_byname(U %>% setcoltype("col"), U)
# Also works with lists
samestructure_byname(list(U, U), list(U, U))
```

selectzerocols_byname *Select zero columns*

Description

Matrices with columns containing all zeroes are not invertible (singular). To diagnose this problem, it is useful to find the zero columns of a singular matrix. This function selects (extracts) only the zero columns of a matrix.

Usage

```
selectzerocols_byname(a, tol = 1e-06)
```

Arguments

a	A matrix or a list of matrices.
tol	The allowable deviation from 0 for any element.

Details

A column is said to be a zero column if all elements are within tol of zero.

Value

a with only zero columns selected.

Examples

```
m <- matrix(c(1, 0, 1,
              1, 0, 1),
              dimnames = list(c("r1", "r2"), c("c1", "c2", "c3")),
              nrow = 2, ncol = 3, byrow = TRUE) %>%
  setrowtype("rows") %>% setcoltype("cols")
selectzerocols_byname(m)
```

selectzerorows_byname *Select zero rows*

Description

Matrices with rows containing all zeroes are not invertible (singular). To diagnose this problem, it is useful to find the zero rows of a singular matrix. This function selects (extracts) only the zero rows of a matrix.

Usage

```
selectzerorows_byname(a, tol = 1e-06)
```

Arguments

- a A matrix or a list of matrices.
- tol The allowable deviation from 0 for any element.

Details

A row is said to be a zero row if all elements are within tol of zero.

Value

a with only zero rows selected.

Examples

```
m <- matrix(c(0, 0, 1,
              0, 0, 0),
              dimnames = list(c("r1", "r2"), c("c1", "c2", "c3")),
              nrow = 2, ncol = 3, byrow = TRUE) %>%
  setrowtype("rows") %>% setcoltype("cols")
m
selectzerorows_byname(m)
```

select_cols_byname *Select columns of a matrix (or list of matrices) by name*

Description

Arguments indicate which columns are to be retained and which are to be removed. For maximum flexibility, arguments are extended regex patterns that are matched against column names.

Usage

```
select_cols_byname(
  a,
  retain_pattern = "$^",
  remove_pattern = "$^",
  ignore.case = FALSE,
  perl = FALSE,
  fixed = FALSE,
  useBytes = FALSE
)
```

Arguments

- a a matrix or a list of matrices
- retain_pattern an extended regex or list of extended regular expressions that specifies which columns of m to retain. Default pattern ("\$^") retains nothing.
- remove_pattern an extended regex or list of extended regular expressions that specifies which columns of m to remove. Default pattern ("\$^") removes nothing.
- ignore.case, perl, fixed, useBytes Arguments passed to grep().

Details

If a is NULL, NULL is returned.

Patterns are compared against column names using extended regex. If no column names of a match the retain_pattern, NULL is returned. If no column names of a match the remove_pattern, a is returned.

Retaining columns takes precedence over removing columns, always.

Some typical patterns are:

- "^Electricity\$|^Oil\$": column names that are EXACTLY "Electricity" or "Oil".
- "^Electricity|^Oil": column names that START WITH "Electricity" or "Oil".
- "Electricity|Oil": column names that CONTAIN "Electricity" or "Oil" anywhere within them.

Given a list of column names, a pattern can be constructed easily using [RCLabels::make_or_pattern\(\)](#). [RCLabels::make_or_pattern\(\)](#) escapes regex strings using [Hmisc::escapeRegex\(\)](#). This function assumes that retain_pattern and remove_pattern have already been suitably escaped.

Note that the default retain_pattern and remove_pattern ("\$^") retain nothing and remove nothing.

If the row or column labels contain "[" or "]", care should be taken to escape those characters. [Hmisc::escapeRegex\(\)](#) is helpful in such situations.

Note that if all columns are removed from a, NULL is returned.

Value

a matrix that is a subset of a with columns selected by retain_pattern and remove_pattern.

Examples

```
m <- matrix(1:16, ncol = 4, dimnames=list(c(paste0("i", 1:4)), paste0("p", 1:4))) %>%
  setrowtype("Industries") %>% setcoltype("Commodities")
select_cols_byname(m,
  retain_pattern = RCLabels::make_or_pattern(c("p1", "p4"),
  pattern_type = "exact"))
select_cols_byname(m,
  remove_pattern = RCLabels::make_or_pattern(c("p1", "p3"),
  pattern_type = "exact"))
# Also works for lists and data frames
select_cols_byname(list(m,m), retain_pattern = "^p1$|^p4$")
```

select_rowcol_piece_byname

Select or remove rows or columns based on pieces of the names.

Description

`select_rows_byname()` and `select_cols_byname()` select rows and columns using regex patterns. This function performs similar actions based on the pieces of row and column labels.

Usage

```
select_rowcol_piece_byname(
  a,
  retain = NULL,
  remove = NULL,
  piece = "all",
  pattern_type = "exact",
  prepositions = RCLabels::prepositions_list,
  notation = RCLabels::notations_list,
  inf_notation = TRUE,
  choose_most_specific = FALSE,
  margin = c(1, 2)
)
```

Arguments

<code>a</code>	A matrix or list of matrices whose rows or columns are to be selected.
<code>retain</code>	The row or column names to be retained. Default is <code>NULL</code> , meaning that removal is requested.
<code>remove</code>	The row or column names to be removed. Default is <code>NULL</code> , meaning that retaining is requested.
<code>piece</code>	The piece of row or column names to be assessed. Default is "all", indicating that the entire label will be assessed.
<code>pattern_type</code>	The way to match label pieces. <code>pattern_type</code> is passed to RCLabels::make_or_pattern() . See RCLabels::make_or_pattern() for details. Default is "exact", meaning that exact matches are retained or removed. Other options are "leading", "trailing", "anywhere", and "literal".
<code>prepositions</code>	The prepositions that can be used for identifying pieces. Default is RCLabels::prepositions_list .
<code>notation</code>	The notation for the row and column names. Default is RCLabels::notations_list , meaning that all notations known to RCLabels will be assessed.
<code>inf_notation</code>	A boolean that tells whether to infer notation for rows and columns. Default is <code>TRUE</code> . See RCLabels::infer_notation() for details.

choose_most_specific

A boolean that tells whether to choose the most specific notation from notation when inferring notation. Default is FALSE so that a less specific notation can be inferred. In combination with [RCLabels::notations_list](#), the default value of FALSE means that [RCLabels::bracket_notation](#) will be selected instead of anything more specific, such as [RCLabels::from_notation](#).

margin

The margin to which row or column removal is requested. 1 indicates rows; 2 indicates columns. Default is c(1, 2), meaning that action should be taken on both rows and columns.

Details

This function uses the [RCLabels](#) package to match row and column names by pieces.

To retain rows or columns, specify `retain`. To remove rows or columns, specify `remove`.

If `a` has row and column types, a string may be passed to `margin`, in which case the margin will be resolved. See examples.

`notation` may be a list of notations that could apply in `a`. This function will try to infer the notation that applies to row and column names.

Retaining takes precedence over removing, always.

Options for `piece` are

- "all" (the default), meaning that the entire label will be matched,
- "pref", meaning that the prefix will be matched,
- "suff", meaning that the suffix will be matched,
- "noun", meaning that the first part will be matched, and
- "from" (or another preposition), meaning that the object of that preposition will be matched.

If retaining or removing rows or columns results in no rows or columns remaining in the matrix, `NULL` is returned.

Value

`a` with rows and/or column retained or removed.

Examples

```
m <- matrix(1:4, nrow = 2, ncol = 2, byrow = TRUE,
            dimnames = list(c("r1 [to a]", "r2 [to b]"),
                            c("c1 [from c]", "c2 [from d]"))) %>%
  setrowtype("rows") %>% setcoltype("cols")
m
select_rowcol_piece_byname(m, retain = "r1", piece = "noun",
                           notation = RCLabels::to_notation,
                           margin = 1)
select_rowcol_piece_byname(m, retain = "b", piece = "to",
                           notation = RCLabels::bracket_notation,
                           margin = 1)
select_rowcol_piece_byname(m, retain = "c1", piece = "noun",
```

```

        notation = RCLabels::bracket_notation,
        margin = 2)
select_rowcol_piece_byname(m, retain = "d", piece = "from",
                           notation = RCLabels::bracket_notation,
                           margin = 2)
select_rowcol_piece_byname(m, retain = "c", piece = "from",
                           notation = RCLabels::bracket_notation,
                           margin = 2)
select_rowcol_piece_byname(m, retain = "b", piece = "to",
                           notation = RCLabels::bracket_notation,
                           margin = "rows")
select_rowcol_piece_byname(m, retain = "c", piece = "from",
                           notation = RCLabels::bracket_notation,
                           margin = "cols")

```

select_rows_byname *Select (or de-select) rows of a matrix (or list of matrices) by name*

Description

Arguments indicate which rows are to be retained and which are to be removed. For maximum flexibility, arguments are extended regex patterns that are matched against row names.

Usage

```

select_rows_byname(
  a,
  retain_pattern = "$^",
  remove_pattern = "$^",
  ignore.case = FALSE,
  perl = FALSE,
  fixed = FALSE,
  useBytes = FALSE
)

```

Arguments

<code>a</code>	A matrix or a list of matrices.
<code>retain_pattern</code>	An extended regex or list of extended regular expressions that specifies which rows of <code>a</code> to retain. Default pattern ("\$^") retains nothing.
<code>remove_pattern</code>	An extended regex or list of extended regular expressions that specifies which rows of <code>a</code> to remove, Default pattern ("\$^") removes nothing.
<code>ignore.case, perl, fixed, useBytes</code>	Arguments passed to <code>grep()</code> .

Details

If `a` is `NULL`, `NULL` is returned.

Patterns are compared against row names using extended regex. If no row names of `a` match the `retain_pattern`, `NULL` is returned. If no row names of `a` match the `remove_pattern`, `m` is returned. Note that the default `retain_pattern` and `remove_pattern` ("`^`") retain nothing and remove nothing.

Retaining rows takes precedence over removing rows, always.

Some typical patterns are:

- "`^Electricity$|^Oil$`": row names that are EXACTLY "Electricity" or EXACTLY "Oil".
- "`^Electricity|^Oil`": row names that START WITH "Electricity" or START WITH "Oil".
- "`Electricity|Oil`": row names that CONTAIN "Electricity" or CONTAIN "Oil" anywhere within them.

Given a list of column names, a pattern can be constructed easily using `RCLabels::make_or_pattern()`. `RCLabels::make_or_pattern()` escapes regex strings using `Hmisc::escapeRegex()`. This function assumes that `retain_pattern` and `remove_pattern` have already been suitably escaped.

If the row or column labels contain "[" or "]", care should be taken to escape those characters. `Hmisc::escapeRegex()` is helpful in such situations.

Note that if all rows are removed from `a`, `NULL` is returned.

Value

A matrix that is a subset of `m` with rows selected by `retain_pattern` and `remove_pattern`.

Examples

```
m <- matrix(1:16, ncol = 4, dimnames = list(c(paste0("i", 1:4)), paste0("p", 1:4))) %>%
  setrowtype("Industries") %>% setcoltype("Commodities")
select_rows_byname(m,
  retain_pattern = RCLabels::make_or_pattern(c("i1", "i4"),
  pattern_type = "exact"))
select_rows_byname(m,
  remove_pattern = RCLabels::make_or_pattern(c("i1", "i3"),
  pattern_type = "exact"))
# Also works for lists and data frames
select_rows_byname(list(m, m), retain_pattern = "^\i1$|^\i4$")
```

select_rows_cols_byname

Select (or deselect) rows or columns

Description

Arguments indicate which columns are to be retained and which are to be removed by routing to `select_rows_byname()` or `select_cols_byname()` based on the value of `margin`. `margin` can be a string or vector of strings that are matched to row and column types.

Usage

```
select_rows_cols_byname(
  a,
  margin = c(1, 2),
  retain_pattern = "$^",
  remove_pattern = "$^",
  ignore.case = FALSE,
  perl = FALSE,
  fixed = FALSE,
  useBytes = FALSE
)
```

Arguments

a	A matrix or a list of matrices.
margin	1 for rows, 2 for columns, or c(1, 2) (the default) for both. Can be a string or vector of strings that indicate row and/or column types.
retain_pattern	An extended regex or list of extended regular expressions that specifies which columns of <i>m</i> to retain. Default pattern ("\$^") retains nothing.
remove_pattern	An extended regex or list of extended regular expressions that specifies which columns of <i>m</i> to remove. Default pattern ("\$^") removes nothing.
ignore.case, perl, fixed, useBytes	Arguments passed to grep().

Details

If *a* is NULL, NULL is returned.

For maximum flexibility, arguments can be extended regex patterns that are matched against row or column names. If no row or column (depending on *margin*) names of a match the *retain_pattern*, NULL is returned. If no row or column (depending on *margin*) names of a match the *remove_pattern*, *a* is returned.

Retaining takes precedence over removing, always.

Some typical patterns are:

- "^Electricity\$|^Oil\$": row or column names that are EXACTLY "Electricity" or "Oil".
- "^Electricity|^Oil": row or column names that START WITH "Electricity" or "Oil".
- "Electricity|Oil": row or column names that CONTAIN "Electricity" or "Oil" anywhere within them.

If the row or column labels contain "[" or "]", care should be taken to escape those characters. [Hmisc::escapeRegex\(\)](#) is helpful in such situations. This function assumes that *retain_pattern* and *remove_pattern* have already been suitably escaped.

Given a list of row or column names, a pattern can be constructed easily using [RCLabels::make_or_pattern\(\)](#). [RCLabels::make_or_pattern\(\)](#) escapes regex strings using [Hmisc::escapeRegex\(\)](#).

Note that the default *retain_pattern* and *remove_pattern* ("\$^") retain nothing and remove nothing.

Note that if all columns are removed from *a*, NULL is returned.

Value

A matrix that is a subset of a with columns selected by `retain_pattern` and `remove_pattern`.

Examples

```
m <- matrix(1:16, ncol = 4, dimnames=list(c(paste0("i", 1:4)), paste0("p", 1:4))) |>
  setrowtype("Industries") |> setcoltype("Commodities")
  select_rows_cols_byname(m,
    margin = 2, # for columns
    retain_pattern = RCLLabels::make_or_pattern(c("p1", "p4"),
    pattern_type = "exact"))
  select_rows_cols_byname(m,
    margin = 2,
    remove_pattern = RCLLabels::make_or_pattern(c("p1", "p3"),
    pattern_type = "exact"))
  # Also works for lists and data frames
  select_rows_cols_byname(list(m,m), margin = 2,
    retain_pattern = "^\p1$|\^\p4$")
```

`setcolnames_byname` *Sets column names*

Description

Sets column names in a way that is amenable to use in piping operations in a functional programming way. If a is NULL, NULL is returned. If a is a constant, it is converted to a matrix and `colnames` are applied. If a is a matrix, `colnames` should be a vector of new column names that is as long as the number of columns in a. If a is a list of matrices, `colnames` can also be a list, and it should be as long as a. Or `colnames` can be a vector of column names which will be applied to every matrix in the list of a. Each item in the list should be a vector containing column names for the corresponding matrix in a.

Usage

```
setcolnames_byname(a, colnames)
```

Arguments

<code>a</code>	A matrix or a list of matrices in which column names are to be set
<code>colnames</code>	A vector of new column names or a list of vectors of new column names

Value

a copy of a with new column names

Examples

```
m <- matrix(c(1:6), nrow = 2, dimnames = list(paste0("i", 1:2), paste0("c", 1:3))) %>%
  setrowtype("Industries") %>% setcoltype("Commodities")
setcolnames_byname(m, c("a", "b", "c"))
```

setcoltype

Sets column type for a matrix or a list of matrices

Description

This function is a wrapper for `attr()` so that setting can be accomplished by the pipe operator (`%>%`). Column types are strings stored in the `coltype` attribute.

Usage

```
setcoltype(a, coltype)
```

Arguments

<code>a</code>	The matrix on which column type is to be set.
<code>coltype</code>	The type of item stored in columns.

Details

If `is.null(coltype)`, the `coltype` attribute is deleted and subsequent calls to `coltype` will return `NULL`.

Value

`a` with `coltype` attribute set.

Examples

```
library(dplyr)
commoditynames <- c("c1", "c2")
industrynames <- c("i1", "i2")
U <- matrix(1:4, ncol = 2, dimnames = list(commoditynames, industrynames))
U %>% setcoltype("Industries")
# This also works for lists
setcoltype(list(U,U), coltype = "Industries")
setcoltype(list(U,U), coltype = list("Industries", "Industries"))
DF <- data.frame(U = I(list()))
DF[[1,"U"]] <- U
DF[[2,"U"]] <- U
setcoltype(DF$U, "Industries")
DF <- DF %>% mutate(newcol = setcoltype(U, "Industries"))
DF$newcol[[1]]
DF$newcol[[2]]
```

setrownames_byname	<i>Sets row names</i>
--------------------	-----------------------

Description

Sets row names in a way that is amenable to use in piping operations in a functional programming way. If `a` is `NULL`, `NULL` is returned. If `a` is a constant, it is converted to a matrix and `rownames` are applied. If `a` is a matrix, `rownames` should be a vector of new row names that is as long as the number of rows in `a`. If `a` is a list of matrices, `rownames` can also be a list, and it should be as long as `a`. Or `rownames` can be a vector of row names which will be applied to every matrix in the list of `a`. Each item in the list should be a vector containing row names for the corresponding matrix in `a`.

Usage

```
setrownames_byname(a, rownames)
```

Arguments

<code>a</code>	A matrix or a list of matrices in which row names are to be set
<code>rownames</code>	A vector of new row names or a list of vectors of new row names

Value

a copy of `m` with new row names

Examples

```
library(dplyr)
m <- matrix(c(1:6), nrow = 2, dimnames = list(paste0("i", 1:2), paste0("c", 1:3))) %>%
  setrowtype("Industries") %>% setcoltype("Commodities")
setrownames_byname(m, c("a", "b"))
setrownames_byname(m %>% setrowtype("Industries") %>% setcoltype("Commodities"), c("c", "d"))
m %>% setrownames_byname(NULL)
m %>% setrownames_byname(c(NA, NA))
2 %>% setrownames_byname("row")
# This also works for lists
setrownames_byname(list(m,m), list(c("a", "b")))
DF <- data.frame(m = I(list()))
DF[[1,"m"]] <- m
DF[[2,"m"]] <- m
setrownames_byname(DF$m, list(c("r1", "r2")))
setrownames_byname(DF$m, list(c("c", "d")))
DF <- DF %>% mutate(m = setrownames_byname(m, list(c("r1", "r2"))))
DF$m[[1]]
```

setrowtype*Sets row type for a matrix or a list of matrices*

Description

This function is a wrapper for `attr()` so that setting can be accomplished by the pipe operator (`%>%`). Row types are strings stored in the `rowtype` attribute.

Usage

```
setrowtype(a, rowtype)
```

Arguments

<code>a</code>	The matrix on which row type is to be set.
<code>rowtype</code>	The type of item stored in rows.

Details

If `is.null(rowtype)`, the `rowtype` attribute is deleted and subsequent calls to `rowtype` will return `NULL`.

Value

`a` with `rowtype` attribute set to `rowtype`.

Examples

```
library(dplyr)
commoditynames <- c("c1", "c2")
industrynames <- c("i1", "i2")
U <- matrix(1:4, ncol = 2, dimnames = list(commoditynames, industrynames))
U %>% setrowtype("Commodities")
# This also works for lists
setrowtype(list(U,U), rowtype = "Commodities")
setrowtype(list(U,U), rowtype = list("Commodities", "Commodities"))
DF <- data.frame(U = I(list()))
DF[[1,"U"]] <- U
DF[[2,"U"]] <- U
setrowtype(DF$U, "Commodities")
DF <- DF %>% mutate(newcol = setrowtype(U, "Commodities"))
DF$newcol[[1]]
DF$newcol[[2]]
```

`sort_rows_cols`*Sorts rows and columns of a matrix*

Description

Checks that row names are unique and that column names are unique. Then, sorts the rows and columns in a way that ensures any other matrix with the same row and column names will have the same order.

Usage

```
sort_rows_cols(a, margin = c(1, 2), roworder = NA, colorder = NA)
```

Arguments

<code>a</code>	A matrix or data frame whose rows and columns are to be sorted.
<code>margin</code>	Specifies the subscript(s) in <code>a</code> over which sorting will occur. <code>margin</code> has nearly the same semantic meaning as in <code>base::apply</code> . For rows only, give 1; for columns only, give 2; for both rows and columns, give <code>c(1, 2)</code> , the default value.
<code>roworder</code>	Specifies the order for rows with default <code>sort(rownames(a))</code> . If NA (the default), default sort order is used. Unspecified rows are removed from the output, thus providing a way to delete rows from <code>a</code> . Extraneous row names (row names in <code>roworder</code> that do not appear in <code>a</code>) are ignored.
<code>colorder</code>	Specifies the order for rows with default <code>sort(colnames(a))</code> . If NA (the default), default sort order is used. Unspecified columns are removed from the output, thus providing a way to delete columns from <code>a</code> . Extraneous column names (column names in <code>colorder</code> that do not appear in <code>a</code>) are ignored.

Details

Default sort order is given by `base::sort()` with `decreasing = FALSE`.

Value

A modified version of `a` with sorted rows and columns

Examples

```
m <- matrix(c(1:6), nrow=3, dimnames = list(c("r3", "r5", "r1"), c("c4", "c2")))
sort_rows_cols(m)
sort_rows_cols(t(m))
sort_rows_cols(m, margin=1) # Sorts rows
sort_rows_cols(m, margin=2) # Sorts columns
v <- matrix(c(1:5), ncol=1, dimnames=list(rev(paste0("r", 1:5)), "c1")) # Column vector
sort_rows_cols(v)
sort_rows_cols(v, margin = 1) # Sorts rows
sort_rows_cols(v, margin = 2) # No effect: only one column
```

```
r <- matrix(c(1:4), nrow=1, dimnames=list("r1", rev(paste0("c", 1:4)))) # Row vector
sort_rows_cols(r) # Sorts columns
n <- matrix(c(1,2), nrow = 1, dimnames = list(NULL, c("c2", "c1")))) # No row name
sort_rows_cols(n) # Sorts columns, because only one row.
# Also works with lists
sort_rows_cols(list(m,m)) # Sorts rows and columns for both m's.
# Sort rows only for first one, sort rows and columns for second one.
# Row order is applied to all m's. Column order is natural.
sort_rows_cols(a = list(m,m), margin = 1, roworder = list(c("r5", "r3", "r1")))
# Columns are sorted as default, because no colorder is given.
# roworder is ignored.
sort_rows_cols(a = list(m,m), margin = 2, roworder = list(c("r5", "r3", "r1")))
# Both columns and rows sorted, rows by the list, columns in natural order.
sort_rows_cols(a = list(m,m), margin = c(1,2), roworder = list(c("r5", "r3", "r1")))
```

structure_index_map *Set the structure of an index map*

Description

Index maps must be a data frame with one integer column and one character string column. This function verifies the structure and ensures that the integer column is first.

Usage

```
structure_index_map(index_map)
```

Arguments

index_map The index map data frame to be structured.

Details

This is a non-exported function meant only for internal use.

Value

A data frame with an integer column as the first column and a character string column as the second column.

sumall_byname	<i>Sum of all elements in a matrix</i>
---------------	--

Description

This function is equivalent to a `\%>\% rowsums_byname() \%>\% colsums_byname()`, but returns a single numeric value instead of a 1x1 matrix.

Usage

```
sumall_byname(a)
```

Arguments

`a` The matrix whose elements are to be summed.

Value

The sum of all elements in `a` as a numeric.

Examples

```
library(dplyr)
sumall_byname(42)
m <- matrix(2, nrow=2, ncol=2, dimnames = list(paste0("i", 1:2), paste0("c", 1:2))) %>%
  setrowtype("Industry") %>% setcoltype("Commodity")
m
sumall_byname(m)
rowsums_byname(m) %>% colsums_byname
# Also works for lists
sumall_byname(list(m,m))
DF <- data.frame(m = I(list()))
DF[[1,"m"]] <- m
DF[[2,"m"]] <- m
sumall_byname(DF$m[[1]])
sumall_byname(DF$m)
res <- DF %>% mutate(
  sums = sumall_byname(m))
)
res$sums
sumall_byname(list(m, NULL))
```

sum_byname	<i>Name-wise addition of matrices</i>
------------	---------------------------------------

Description

Performs a union and sorting of addend and augend row and column names prior to summation. Zeroes are inserted for missing matrix elements. Treats missing or NULL operands as 0.

Usage

```
sum_byname(..., .summarise = FALSE)
```

Arguments

...	Operands: constants, matrices, or lists of matrices.
.summarise	When TRUE, a operands are summed down lists. When FALSE (the default), items are summed across lists.

Details

For this function, a list of lists of operands is ambiguous. Should the operands be summed across lists (first items summed across all lists, second items summed across all list, etc.) or should each list be summed along each list? In the first case, the return object will have length equal to the length of the lists in the ... argument. In the second case, the return object will have length equal to the number of lists in the ... argument. The first case is like summing across rows of a data frame. The second case is like summing down columns of a data frame. The summarise argument distinguishes between these two cases. The default value for summarise is FALSE, giving the first behavior. Set summarise to TRUE to cause this function to act like `dplyr::summarise()` for its list of arguments. If .summarise = TRUE, the data value is guaranteed to be a list. If the call to `sum_byname(.summarise = TRUE)` is made in the context of a data frame, the column returned is guaranteed to be a list column. See the aggregation vignette for additional details and examples.

Value

A matrix representing the name-wise sum of arguments.

Examples

```
library(dplyr)
sum_byname(2, 2)
sum_byname(2, 2, 2)
sum_byname(2, 2, -2, -2)
productnames <- c("p1", "p2")
industrynames <- c("i1", "i2")
U <- matrix(1:4, ncol = 2, dimnames = list(productnames, industrynames)) %>%
  setrowtype("Products") %>% setcoltype("Industries")
Y <- matrix(1:4, ncol = 2, dimnames = list(rev(productnames), rev(industrynames))) %>%
  setrowtype("Products") %>% setcoltype("Industries")
```

```

sum_byname(U, 100)
sum_byname(200, Y)
U + Y # Non-sensical. Row and column names not respected.
sum_byname(U, U)
sum_byname(U, Y)
sum_byname(U, U, Y, Y)
V <- matrix(1:4, ncol = 2, dimnames = list(industrynames, productnames)) %>%
  setrowtype("Industries") %>% setcoltype("Products")
U + V # row and column names are non-sensical and blindly taken from first argument (U)
## Not run: sum_byname(U, V) # Fails, because row and column types are different
# This also works with lists
sum_byname(list(U,U), list(Y,Y))
sum_byname(list(U,U), list(100,100))
sum_byname(list(U,U), as.list(rep_len(100, 2)))
DF <- data.frame(U = I(list()), Y = I(list()))
DF[[1,"U"]] <- U
DF[[2,"U"]] <- U
DF[[1,"Y"]] <- Y
DF[[2,"Y"]] <- Y
sum_byname(DF$U, DF$Y)
DF %>% mutate(sums = sum_byname(U, Y))
sum_byname(U) # If only one argument, return it.
sum_byname(2, NULL) # Gives 2
sum_byname(2, NA) # Gives NA
sum_byname(NULL, 1) # Gives 1
sum_byname(list(NULL, 1), list(1, 1))
DF2 <- data.frame(U = I(list()), Y = I(list()))
DF2[[1,"U"]] <- NULL
DF2[[2,"U"]] <- U
DF2[[1,"Y"]] <- Y
DF2[[2,"Y"]] <- Y
sum_byname(DF2$U, DF2$Y)
DF3 <- DF2 %>% mutate(sums = sum_byname(U, Y))
DF3
DF3$sums[[1]]
DF3$sums[[2]]

```

svd_byname*Calculate the singular value decomposition of a matrix*

Description

The singular value decomposition decomposes matrix \mathbf{A} into $\mathbf{A} = \mathbf{U} \mathbf{D} \mathbf{V}^T$, where \mathbf{U} and \mathbf{V} are orthogonal matrices and \mathbf{D} is a diagonal matrix. \mathbf{U} is the left singular vectors of \mathbf{A} . \mathbf{V} is the right singular vectors of \mathbf{A} .

Usage

```
svd_byname(a, which = c("d", "u", "v"))
```

Arguments

a A matrix to be decomposed.
 which The matrix to be returned. Default is "d". See details.

Details

which determines the part of the singular value decomposition to be returned. "d" (default) gives the **D** matrix. "u" gives the **U** matrix. "v" gives the **V** matrix (not its transpose).

Value

A matrix of the singular value decomposition of a.

Examples

```
A = matrix(c(4, 0,
            3, -5), nrow = 2, ncol = 2, byrow = TRUE,
            dimnames = list(c("r1", "r2"), c("c1", "c2")))) %>%
  setrowtype("Product") %>% setcoltype("Industry")
A
svd_byname(A) # Gives D matrix, by default
svd_byname(A, which = "d")
svd_byname(A, which = "u")
svd_byname(A, which = "v")
```

switch_notation_byname

Change row and column name notation

Description

This function switches matrix row and/or column names from one type of notation to another based on the `from` and `to` arguments. Optionally, prefix and suffix can be flipped.

Usage

```
switch_notation_byname(a, margin = c(1, 2), from, to, flip = FALSE)
```

Arguments

a A matrix or list of matrices whose row and/or column notation is to be changed.
 margin 1 For rows, 2 for columns, or c(1, 2) for both rows and columns. Default is c(1, 2).
 from The notation to switch *away from*.
 to The notation to switch *to*.
 flip A boolean that tells whether to also flip the notation. Default is FALSE.

Value

Matrices with row and column names with switched notation, per arguments.

Examples

```
m <- matrix(c(1, 2,
            3, 4), nrow = 2, ncol = 2, byrow = TRUE,
            dimnames = list(c("b [a]", "d [c]"), c("f [e]", "h [g]")))) %>%
  setrowtype("Products [Industries]") %>% setcoltype("Industries [Products]")
m
switch_notation_byname(m, from = RCLabels::bracket_notation, to = RCLabels::arrow_notation,
                      flip = TRUE)
# Also works for lists.
# Note that margin must be specified as a list here.
switch_notation_byname(list(m, m), margin = list(c(1, 2)),
                      from = RCLabels::bracket_notation,
                      to = RCLabels::arrow_notation, flip = TRUE)
```

to_named_triplet

Convert a matrix or list of matrices between named form and indexed form

Description

Matrices can be in named matrix form or triplet form. Named matrix form is the usual representation for the `matsindf` package, wherein names for rows and columns are included in the `dimnames` attribute of every matrix or `Matrix` object, consuming memory. Typically, neither zero rows nor zero columns are present. In some instances, many sparse matrices with the same names will be created, leading to inefficiencies due to dimname storage with every matrix object. It can be more memory-efficient to store named matrices in integer triplet form, (a table format with matrix data represented as a data frame with row integer (`i`), column integer (`j`), and value (`value`) columns. (Row names and column names can be stored as character string in the `i` and `j` columns, too, called character triplet form.) Integer triplet form is required for databases that do not recognize a matrix as a native storage format. In integer triplet form, a separate (external) mapping between row and column indices and row and column names must be maintained. (In integer triplet form, it becomes the responsibility of the caller to maintain a consistent mapping between row and column indices and row and column names. However, `rowtype` and `coltype` are retained as attributes of both integer and character triplet data frames.) These functions convert from named matrix form to integer triplet form (`to_triplet()`) and vice versa (`to_named_matrix()`) using row and column name mappings supplied in the `index_map` argument. `to_triplet()` and `to_named_matrix()` are inverses of each other, with row and column order not necessarily preserved. See examples.

Usage

```
to_triplet(
  a,
  index_map,
  retain_zero_structure = FALSE,
```

```

row_index_colname = "i",
col_index_colname = "j",
value_colname = "value",
rownames_colname = "rownames",
colnames_colname = "colnames"
)

to_named_matrix(
  a,
  index_map,
  matrix_class = c("matrix", "Matrix"),
  row_index_colname = "i",
  col_index_colname = "j",
  value_colname = "value",
  .rnames = "rownames",
  .cnames = "colnames"
)

```

Arguments

- a** For `to_triplet()`, a matrix or list of matrices to be converted to triplet form. For `to_named_matrix()`, a data frame or list of data frames in triplet form to be converted to named matrix form.
- index_map** A mapping between row and column names and row and column indices. See details.
- retain_zero_structure** A boolean that tells whether to retain the structure of zero matrices when creating triplets. Default is FALSE. See details.
- row_index_colname, col_index_colname** The names of row and column index columns in data frames. Defaults are "i" and "j", respectively.
- value_colname** The name of the value column in data frames. Default is "value".
- rownames_colname, colnames_colname** The name of row name and column name columns in data frames. Defaults are "rownames" and "colnames", respectively.
- matrix_class** One of "matrix" (standard) or "Matrix" (sparse) representation for matrices. Default is "matrix".
- .rnames, .cnames** Column names used internally. Defaults are "rownames" and "colnames".

Details

`index_map` must be one of the following:

- A single data frame of two columns, with one an integer column and the other a character column. When a single data frame, it will be applied to both rows and columns.
- An unnamed list of exactly two data frames, each data frame must have only an integer column and a character column. The first data frame of `index_map` is interpreted as the mapping

between row names and row indices and the second data frame of `index_map` is interpreted as the mapping between column names and column indices.

- A named list of two or more data frames, in which the names of `index_map` are interpreted as row and column types, with named data frames applied as the mapping for the associated row or column type. For example the data frame named "Industry" would be applied to the dimension (row or column) with an "Industry" type. When both row and column have "Industry" type, the "Industry" mapping is applied to both. When sending named data frames in `index_map`, a must have both a row type and a column type. If an appropriate mapping cannot be found in `index_map`, an error is raised. Both matching data frames must have only an integer column and a character column.

When converting to indexed form, `rowtype` and `coltype` are retained as attributes. See `rowtype()` and `coltype()`.

If any indices are unavailable in the `index_map`, an error is raised. It is an error to repeat a name in the name column of an `index_map` data frame. It is an error to repeat an index in the index column of an `index_map` data frame.

If `a` is `NULL`, `NULL` is returned. If `a` is a list and any member of the list is `NULL`, `NULL` is returned in that position.

By default, `to_triplet()` will return a zero-row data frame when `a` is a zero matrix. Set `retain_zero_structure` = `TRUE` to return all entries in the zero matrix.

Value

`to_triplet()` returns `a` as a data frame or list of data frames in triplet form. `to_named_matrix()` returns `a` as a named matrix or a list of matrices in named form.

Examples

```
triplet <- data.frame(i = as.integer(c(9, 7, 5, 9, 7, 5)),
                      j = as.integer(c(3, 3, 3, 4, 4, 4)),
                      value = c(1, 2, 3, 4, 5, 6)) |>
  setrowtype("rows") |> setcoltype("cols")
triplet
rowtype(triplet)
coltype(triplet)
# We have more indices than actual entries in the matrix
r_indices <- data.frame(names = paste0("r", 1:101),
                        indices = 1:101)
head(r_indices)
c_indices <- data.frame(names = paste0("c", 1:101),
                        indices = 1:101)
head(c_indices)
# Names are interpreted as row and column types
indices <- list(cols = c_indices, rows = r_indices)
named <- to_named_matrix(triplet, indices)
named
triplet2 <- to_triplet(named, indices)

# Although not in the same row order,
# triplet and triplet2 are the same.
```

```

triplet2
rowtype(triplet2)
coltype(triplet2)
# And the same matrix can be recovered from triplet2
to_named_matrix(triplet2, indices)

```

transpose_byname	<i>Transpose a matrix by name</i>
------------------	-----------------------------------

Description

Gives the transpose of a matrix or list of matrices.

Usage

```
transpose_byname(a)
```

Arguments

a The matrix to be transposed.

Value

The transposed matrix.

Examples

```

m <- matrix(c(11,21,31,12,22,32), ncol = 2, dimnames = list(paste0("i", 1:3), paste0("c", 1:2))) %>%
  setrowtype("Industry") %>% setcoltype("Commodity")
m
transpose_byname(m)
transpose_byname(list(m,m))

```

trim_rows_cols	<i>Trim rows and/or columns from a matrix</i>
----------------	---

Description

By default, the `matsbyname` package expands matrices with 0 rows or columns prior to matrix operations to ensure that rows and columns match. There are times when trimming rows or columns is preferred over the default behavior. This function trims rows or columns in `a` to match the rows or columns of `mat`. The return value will have rows or columns of `a` removed if they do not appear in `mat`.

Usage

```
trim_rows_cols(
  a = NULL,
  mat = NULL,
  margin = c(1, 2),
  warn_if_a_incomplete = TRUE,
  a_piece = "all",
  mat_piece = "all",
  notation = RCLabels::bracket_notation,
  prepositions = RCLabels::prepositions_list
)
```

Arguments

a	A matrix to be trimmed.
mat	The matrix to be used as the template for rows and/or columns of a.
margin	The dimension of a to be trimmed. 1 means rows; 2 means columns. Default is c(1, 2).
warn_if_a_incomplete	When TRUE (the default), a warning is emitted if a is missing entries on margin that are present in mat. Default is TRUE.
a_piece	The portion of a labels to be used for comparison. Default is "all".
mat_piece	The portion of mat labels to be used for comparison. Default is "all".
notation	The notation for row and column labels. Default is RCLabels::bracket_notation.
prepositions	The strings to be treated as prepositions in row and column labels. Default is RCLabels::prepositions_list.

Details

If a is NULL, NULL is returned. If mat is NULL, a is returned unmodified. If mat has NULL dimnames, a is returned unmodified. If mat has NULL for dimnames on margin, an error is returned.

A common use case for this function is to trim a, because it has too many entries on margins compared to mat. This trimming will result in a smaller result for any mathematical operations involving a and mat. Typically, a should cover all the entries in mat on margin. Thus, by default, this function warns if a is missing entries on margin that are present in mat. To turn off this checking behavior, set warn_if_a_incomplete = FALSE.

a_piece and mat_piece control which part of row and column names are compared before trimming. The default values for a_piece and mat_piece are "all", meaning that the entire label should be matched. Other options for a_piece and mat_piece are "pref" and "suff", which will match the prefix or suffix of the labels. Alternatively, prepositions can be given such that objects of prepositions will be matched. Examples include "from" or "in". See [RCLabels::get_piece\(\)](#) for details.

Value

Matrix a with rows or columns trimmed to match mat.

See Also

`RCLabels::get_piece()`, which is used internally.

Examples

```
a <- matrix(c(1, 2, 3,
             4, 5, 6,
             7, 8, 9), nrow = 3, ncol = 3, byrow = TRUE,
             dimnames = list(c("r1", "r2", "r3"), c("c1", "c2", "c3")))) %>%
  setrowtype("rowtype") %>% setcoltype("coltype")
mat <- matrix(c(1, 2, 3,
               4, 5, 6), nrow = 2, ncol = 3, byrow = TRUE,
               dimnames = list(c("r1", "bogus"), c("c1", "bogus", "c2")))) %>%
  setrowtype("rowtype") %>% setcoltype("coltype")
trim_rows_cols(a, mat, margin = 1)
trim_rows_cols(a, mat, margin = 2)
trim_rows_cols(a, mat)
```

`unaryapply_byname` *Apply a unary function by name*

Description

`FUN` is applied to `a` using additional arguments `.FUNdots` to `FUN`. If `a` is a list, the names of `a` are applied to the output.

Usage

```
unaryapply_byname(
  FUN,
  a,
  .FUNdots = NULL,
  rowcoltypes = c("all", "transpose", "row", "col", "none")
)
```

Arguments

<code>FUN</code>	a unary function to be applied "by name" to <code>a</code> .
<code>a</code>	the argument to <code>FUN</code> .
<code>.FUNdots</code>	a list of additional named arguments passed to <code>FUN</code> .
<code>rowcoltypes</code>	a string that tells how to transfer row and column types of <code>a</code> to output. See details.

Details

Note that `.FUNdots` can be a rectangular two-dimensional list of arguments to `FUN`. If so, `.FUNdots` is interpreted as follows:

- The first dimension of `.FUNdots` contains named arguments to `FUN`.
- The second dimension of `.FUNdots` contains unique values of the named arguments to be applied along the list that is `a`.

The length of the first dimension of `.FUNdots` is the number of arguments supplied to `FUN`. The length of the second dimension of `.FUNdots` must be equal to the length of `a`.

See `prepare_.FUNdots()` for more details on the `.FUNdots` argument.

Options for the `rowcoltypes` argument are:

- "all": transfer both row and column types of `a` directly to output.
- "transpose": `rowtype` of `a` becomes `coltype` of output; `coltype` of `a` becomes `rowtype` of output. "transpose" is helpful for `FUNs` that transpose `a` upon output.
- "row": `rowtype` of `a` becomes both `rowtype` and `coltype` of output.
- "col": `coltype` of `a` becomes both `rowtype` and `coltype` of output.
- "none": `rowtype` and `coltype` not set by `unaryapply_byname`. Rather, `FUN` will set `rowtype` and `coltype`.

Note that `rowcoltypes` should not be a vector or list of strings. Rather, it should be a single string.

Value

the result of applying `FUN` "by name" to `a`.

Examples

```
productnames <- c("p1", "p2")
industrynames <- c("i1", "i2")
U <- matrix(1:4, ncol = 2, dimnames = list(productnames, industrynames)) %>%
  setrowtype("Products") %>% setcoltype("Industries")
difference_byname(0, U)
unaryapply_byname(`-`, U)
```

vectorize_byname

Vectorize a matrix

Description

Converts a matrix into a column vector. Each element of the matrix becomes an entry in the column vector, with rows named via the `notation` argument. Callers may want to transpose the matrix first with `transpose_byname()`.

Usage

```
vectorize_byname(a, notation)
```

Arguments

a The matrix to be vectorized.
 notation A string vector created by notation_vec().

Details

The notation is also applied to rowtype and coltype attributes.

Value

A column vector containing all elements of a, with row names assigned as "rowname sep colname".

Examples

```
m <- matrix(c(1, 5,
              4, 5),
              nrow = 2, ncol = 2, byrow = TRUE,
              dimnames = list(c("p1", "p2"), c("i1", "i2")))) %>%
  setrowtype("Products") %>% setcoltype("Industries")
m
vectorize_byname(m, notation = RCLabels::arrow_notation)
# If a single number is provided, the number will be returned as a 1x1 column vector
# with some additional attributes.
vectorize_byname(42, notation = RCLabels::arrow_notation)
attributes(vectorize_byname(42, notation = RCLabels::arrow_notation))
```

vec_from_store_byname *Create a vector with labels from a matrix and values from a vector store*

Description

When a matrix is multiplied by a vector byname, naming can be tricky. There are times when pieces of the vector labels should be matched to pieces of the matrix labels. This function helps by performing the matching byname. For this function, vector v is considered a store of values from which the output vector is created using special matching rules between matrix a and vector v.

Usage

```
vec_from_store_byname(
  a,
  v,
  a_piece = "all",
  v_piece = "all",
```

```

colname = NULL,
margin = 1,
notation = if (is.list(a)) {
  list(RCLLabels::bracket_notation)
} else {

  RCLLabels::bracket_notation
},
prepositions = if (is.list(a)) {
  list(RCLLabels::prepositions_list)
} else {

  RCLLabels::prepositions_list
},
missing = NA_real_
)

```

Arguments

a	A matrix from which row or column labels are taken. Can also be a list or the name of a column in a data frame.
v	A vector from which values are taken, when a_piece matches v_piece. Can also be a list or the name of a column in a data frame.
a_piece	The piece of labels on a that is to be matched. Default is "all".
v_piece	The piece of labels on v that is to be matched. Default is "all".
colname	The name of the output vector's 1-sized dimension (the only column if column is TRUE, the only row otherwise). Default is NULL, meaning that the name of the 1-sized dimension in v should be used.
margin	Tells whether to assess the rows (1) or columns (2) of a when creating the outgoing vector. Default is 1.
notation	The notation for the row and column labels. Default is RCLLabels::bracket_notation, wrapped as a list if a is a list.
prepositions	The strings that will count for prepositions. Default is RCLLabels::prepositions, wrapped as a list if a is a list.
missing	The value used when the desired value is not found in v. Default is NA_real_.

Details

The output of this function is a vector (a column vector if column is TRUE, the default; a row vector if column is FALSE). The label of the size = 1 dimension is taken from colname (so named, because the default is to return a column vector). The labels of the long dimension are taken from matrix a (the row names of a if column is TRUE; the column names of a if column is FALSE). The values of the output vector are obtained from v when a_piece matches v_piece using the RCLLabels package. The v_pieces of v must be unique. The default values for a_piece and v_piece are "all", meaning that the entire label should be matched. Other options for a_piece and v_piece are "pref" and "suff", which will match the prefix or suffix of the labels. Alternatively, prepositions can be given

such that objects of prepositions will be matched. Examples include "from" or "in". Row and column types from *v* are applied to the output. If the piece given in *a_piece* is not present in row or column names of *a*, *NA_real_* is returned. If the piece given in *v_piece* is not present in row or column names of *v*, *NA_real_* is returned.

Note that notation and prepositions should be lists if *a* is a list but a single value otherwise. The default values of notation and prepositions take care of this requirement, switching on the type of *a* (list or not).

The class of the output object is determined from *a*. If *a* is a *Matrix*, the output will be a *Matrix*. Otherwise, the output will be a *matrix*.

Value

A column vector with names from *a* and values from *v*.

Examples

```

a <- matrix(42, nrow = 3, ncol = 5,
            dimnames = list(c("Electricity [from b in c]",
                             "Coal [from e in f]",
                             "Crude oil [from Production in USA]"),
                            c("Main activity producer electricity plants",
                             "Wind turbines",
                             "Oil refineries",
                             "Coal mines",
                             "Automobiles")))) %>%
  setrowtype("Product") %>% setcoltype("Industry")
a
v <- matrix(1:7, nrow = 7, ncol = 1,
            dimnames = list(c("Electricity",
                             "Peat",
                             "Hydro",
                             "Crude oil",
                             "Coal",
                             "Hard coal (if no detail)",
                             "Brown coal"),
                            "phi")) %>%
  setrowtype("Product") %>% setcoltype("phi")
v
vec_from_store_byname(a, v, a_piece = "pref")
vec_from_store_byname(a, v, a_piece = "noun")

v2 <- matrix(1:7, nrow = 7, ncol = 1,
            dimnames = list(c("Electricity",
                             "Peat",
                             "USA",
                             "c",
                             "Coal",
                             "Hard coal (if no detail)",
                             "f"),
                            "phi")) %>%
  setrowtype("Product") %>% setcoltype("phi")

```

```

vec_from_store_byname(a, v2, a_piece = "in")

# Works with lists
v3 <- matrix(1:7, nrow = 7, ncol = 1,
             dimnames = list(c("Electricity [from USA]",
                               "Peat [from nowhere]",
                               "Production [from GHA]",
                               "e [from ZAF]",
                               "Coal [from AUS]",
                               "Hard coal (if no detail) [from GBR]",
                               "b [from Nebraska]"),
                               "phi")) %>%
  setrowtype("Product") %>% setcoltype("phi")
a_list <- list(a, a)
v_list <- list(v3, v3)
vec_from_store_byname(a_list, v_list, a_piece = "in", v_piece = "from")

# Also works in a data frame
df <- tibble::tibble(a = list(a, a, a),
                     v = list(v3, v3, v3))
df %>%
  dplyr::mutate(
    actual = vec_from_store_byname(a = a, v = v, a_piece = "in", v_piece = "from")
  )

```

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